

# NANOGrav Data Analysis Tutorial

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6/24/24



**Oregon State**  
University

# Goals for today

1. Understand the fundamental concepts behind using pulsar timeseries to look for gravitational waves (GWs)
2. Understand how Bayes' theorem can be applied to compute probability distributions for GW signal parameters
3. Analyze a pulsar timing array (PTA) data set for a simple GW signal using the state-of-the-art analysis software (PTMCMCSampler, ENTERPRISE)

# The Idea

- Millisecond pulsars are *extremely stable* rotating objects

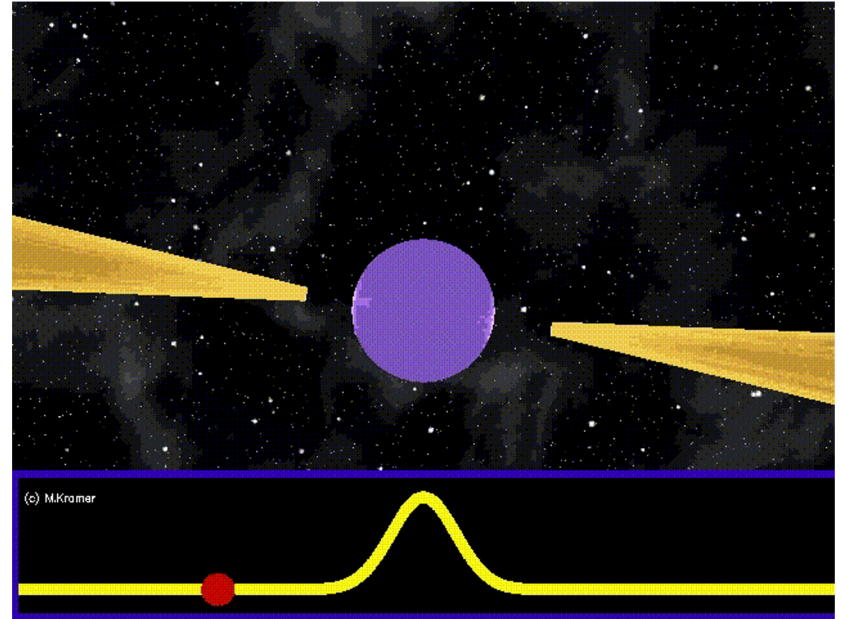


Image credit: Michael Kramer

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- GWs passing through the pulsar-Earth line of sight change the distance between the pulsar and Earth

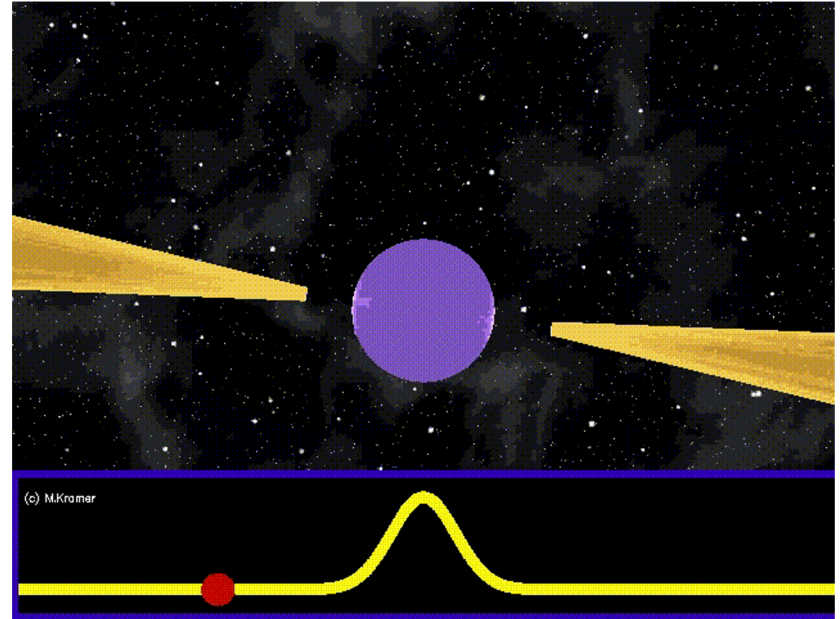


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# The Idea

- Millisecond pulsars are *extremely stable* rotating objects
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This causes the photon arrive a little too soon or a little too late (the **timing residual**)!

Pulsars are stable enough that we can detect this.

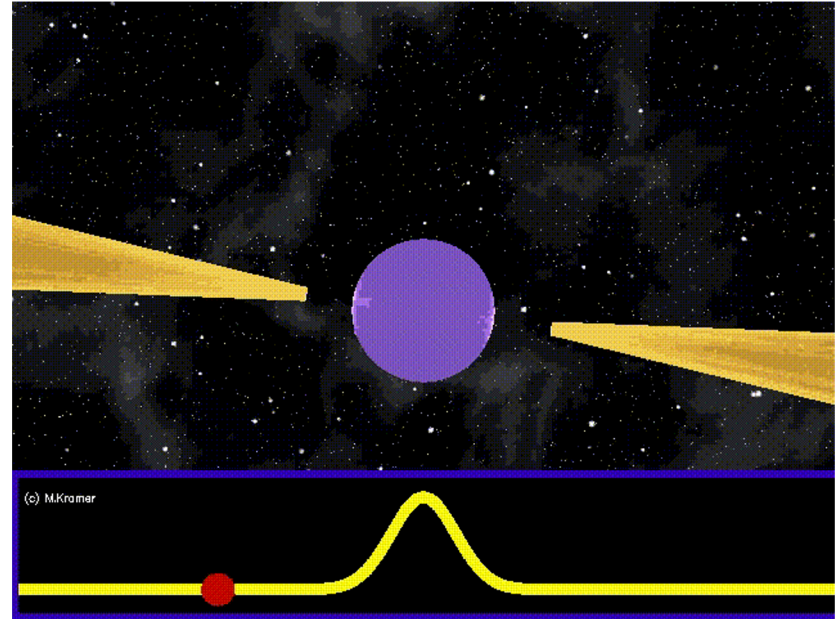
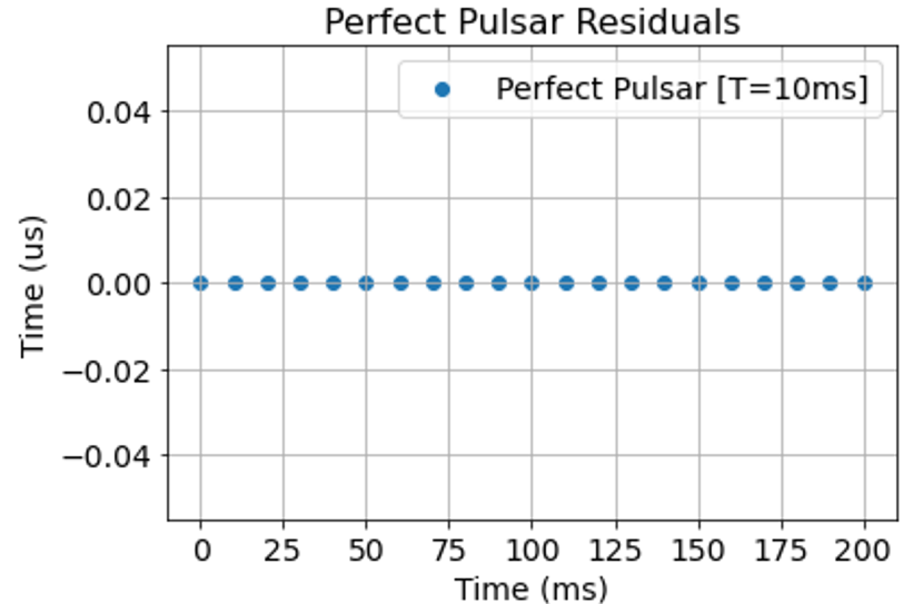
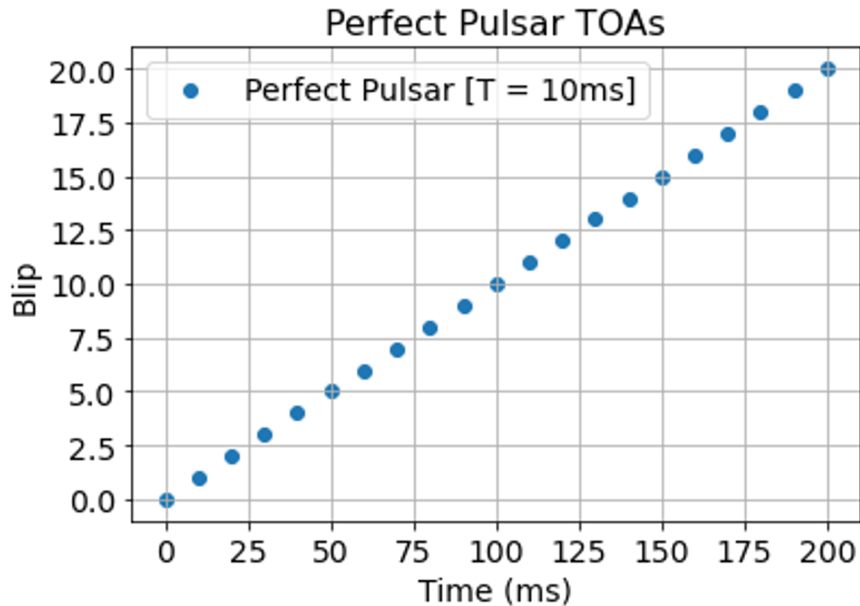


Image credit: Michael Kramer

# Pulsar Timing Data

If pulsars were perfect, the pulses would arrive exactly on time:

Then, if we subtract the expected arrival time from the actual:

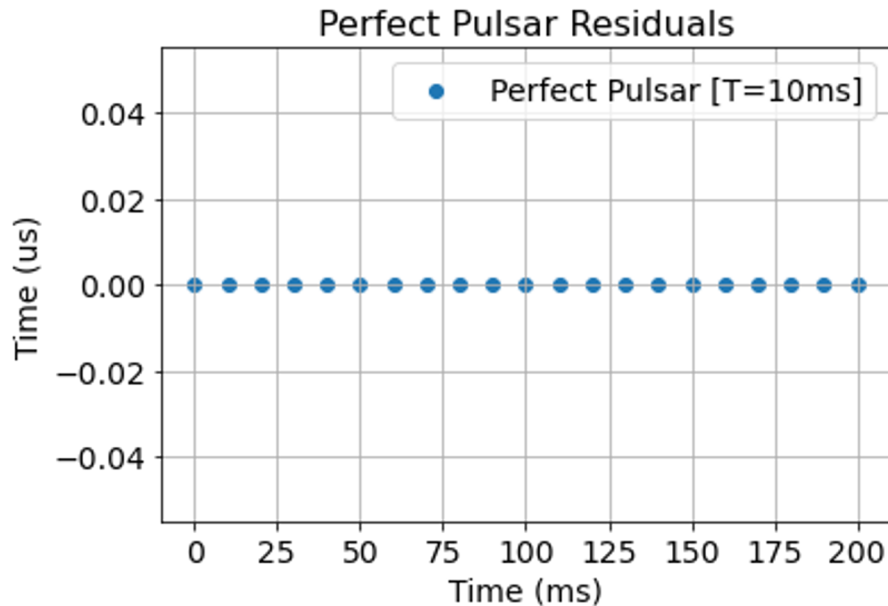


# Pulsar Timing Data

A perfect pulsar has no residuals!  
We get blips exactly on time.

$$\vec{r} = \vec{0}$$

Then, if we subtract the expected arrival time from the actual:



# Pulsar Timing Data

Effect of errors in timing model appear as a linear (mismodeled frequency) and a quadratic (mismodeled frequency-derivative)

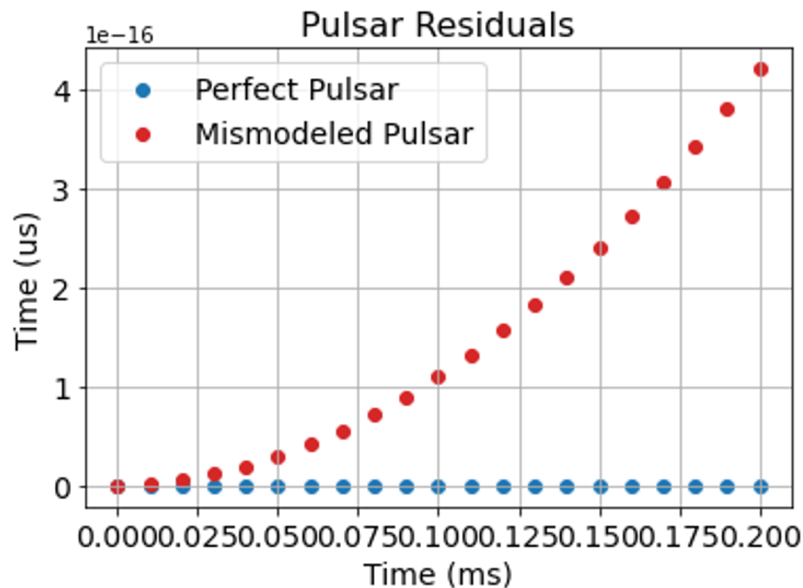
Don't worry! We can fit for a quadratic and subtract it out to deterministically remove this effect.

$$\vec{r} = \mathbf{M}\vec{\epsilon}$$

design matrix

timing model errors

However, we may imperfectly estimate the frequency or frequency-derivative of the pulsar.



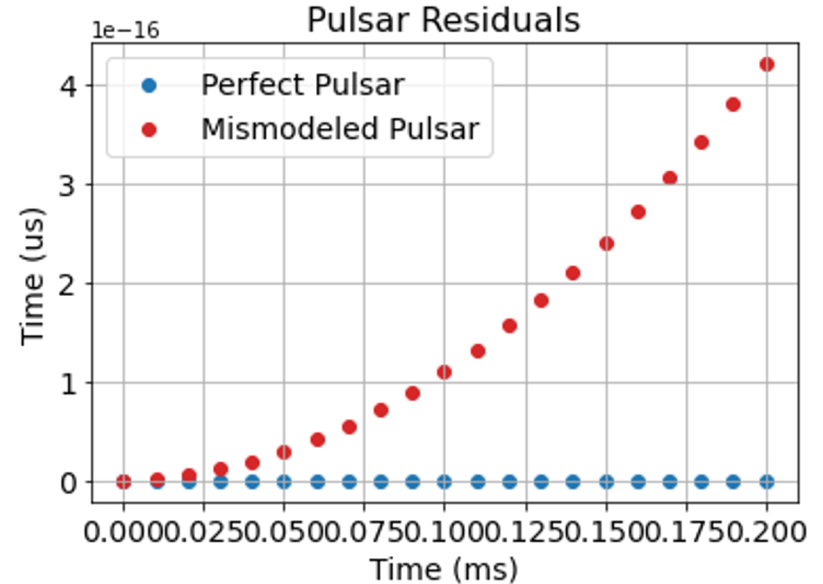
# Pulsar Timing Data

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Don't worry! We can fit for a quadratic and subtract it out to deterministically remove this effect.

$$\vec{r} = \mathbf{M}\vec{\epsilon}$$
$$\vec{\epsilon} \equiv \begin{bmatrix} \epsilon_0 \\ \epsilon_1 \\ \epsilon_2 \end{bmatrix} \quad M \equiv \begin{bmatrix} 1 & t_1 & t_1^2 \\ 1 & t_2 & t_2^2 \\ \vdots & \vdots & \vdots \\ 1 & t_{N_{\text{toa}}} & t_{N_{\text{toa}}}^2 \end{bmatrix}$$

However, we may imperfectly estimate the frequency or frequency-derivative of the pulsar.



# Pulsar Timing Data

In reality, it's more complicated than just this. There are lots of physical parameters that affect our residuals.

- (a) good timing model fit!
- (b) bad frequency-derivative
- (c) wrong sky position (yearly variation)
- (d) wrong proper motion of pulsar (drifting in the sky)

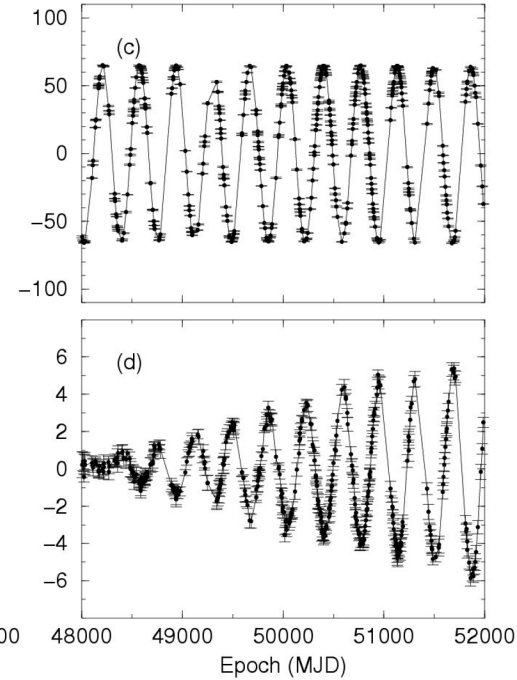
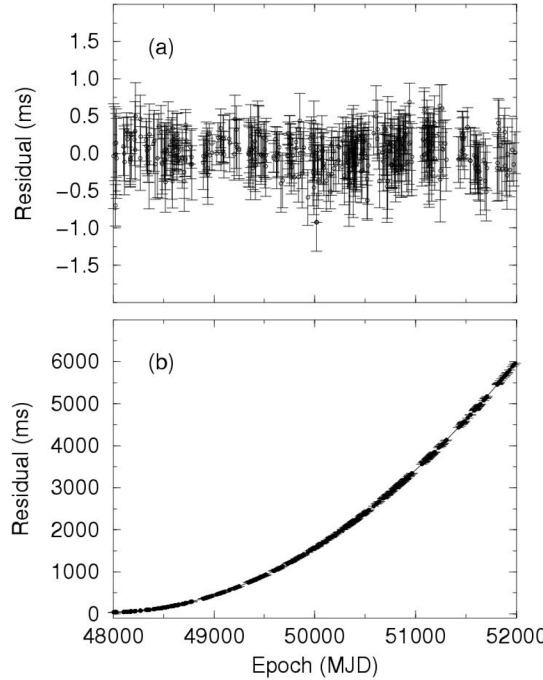


Image credit: Handbook of Pulsar Astronomy, Lorimer and Kramer

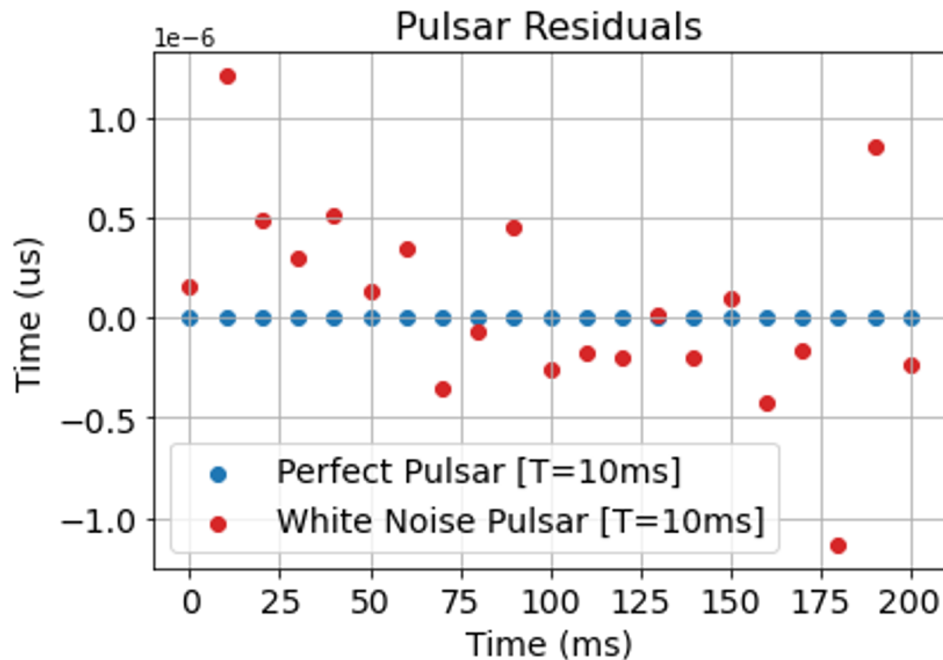
# Pulsar Timing Data

Our observations also have some gaussian white noise

$$\vec{r} = \mathbf{M}\vec{\epsilon} + \vec{n}$$

$$\vec{n} \sim N(0, \sigma_{\text{wn}})$$

$$p(n_i | \sigma_{\text{wn}}) = \frac{1}{\sqrt{2\pi\sigma_{\text{wn}}^2}} \exp\left(\frac{-n_i^2}{2\sigma_{\text{wn}}^2}\right)$$



# Pulsar Timing Data

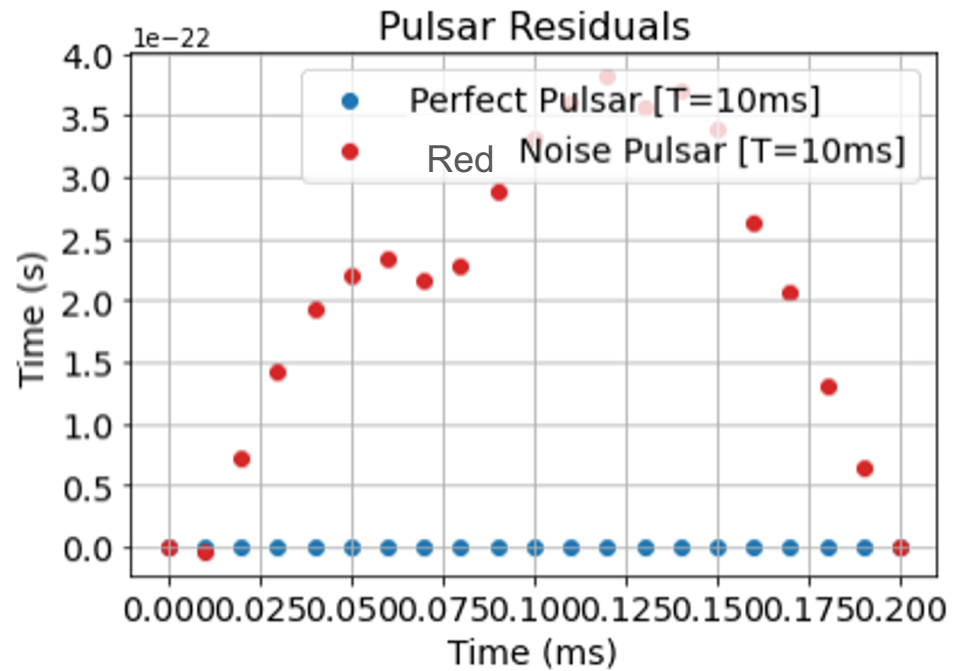
Pulsars can also exhibit “random walk” noise.

Over a long timescale, their frequencies wander around a little bit. We model this with a Fourier series

$$\vec{r} = \mathbf{M}\vec{\epsilon} + \vec{n} + \mathbf{F}_{\text{psr}}\vec{a}_{\text{psr}}$$

$$\mathbf{F} = \begin{pmatrix} \sin(2\pi t_1/T) & \cos(2\pi t_1/T) & \dots & \sin(2\pi N_f t_1/T) & \cos(2\pi N_f t_1/T) \\ \sin(2\pi t_2/T) & \cos(2\pi t_2/T) & \dots & \sin(2\pi N_f t_2/T) & \cos(2\pi N_f t_2/T) \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ \sin(2\pi t_N/T) & \cos(2\pi t_N/T) & \dots & \sin(2\pi N_f t_N/T) & \cos(2\pi N_f t_N/T) \end{pmatrix}$$

$$\vec{a} \equiv \begin{bmatrix} a_1 \\ b_1 \\ a_2 \\ b_2 \\ \vdots \\ a_{N_{\text{freqs}}} \\ b_{N_{\text{freqs}}} \end{bmatrix}$$





# Pulsar Timing Data

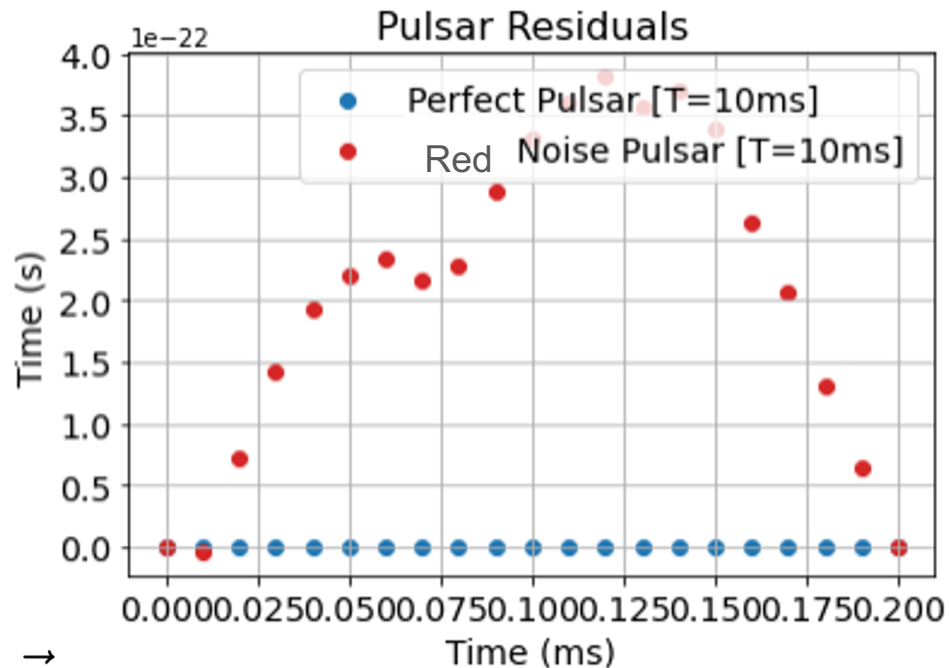
Finally, the gravitational wave background also looks like a “random walk” noise!

Thus, we need two terms to track both sources of noise

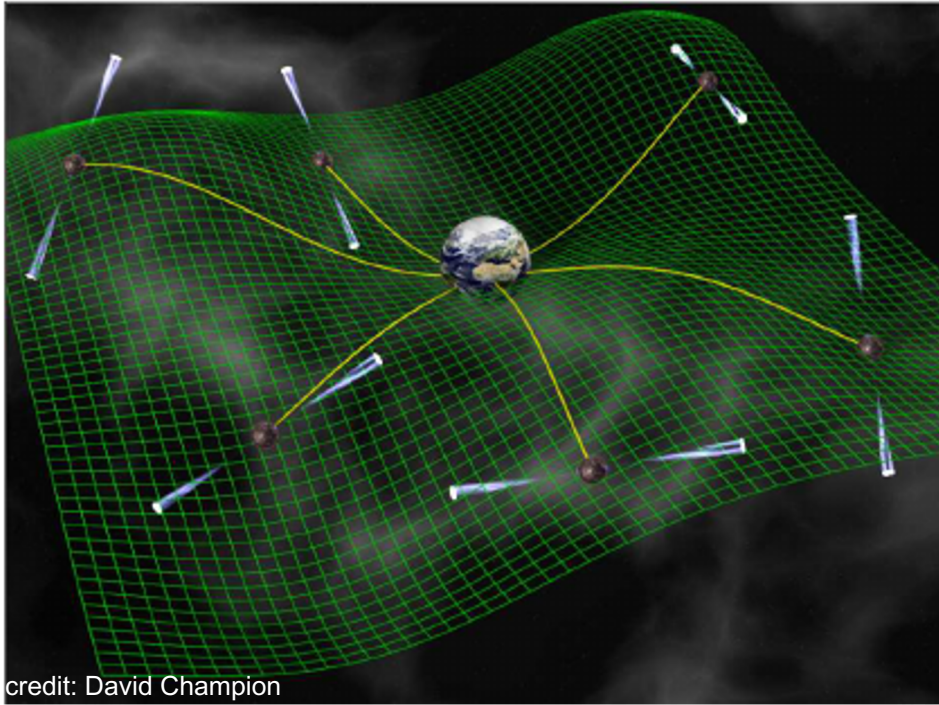
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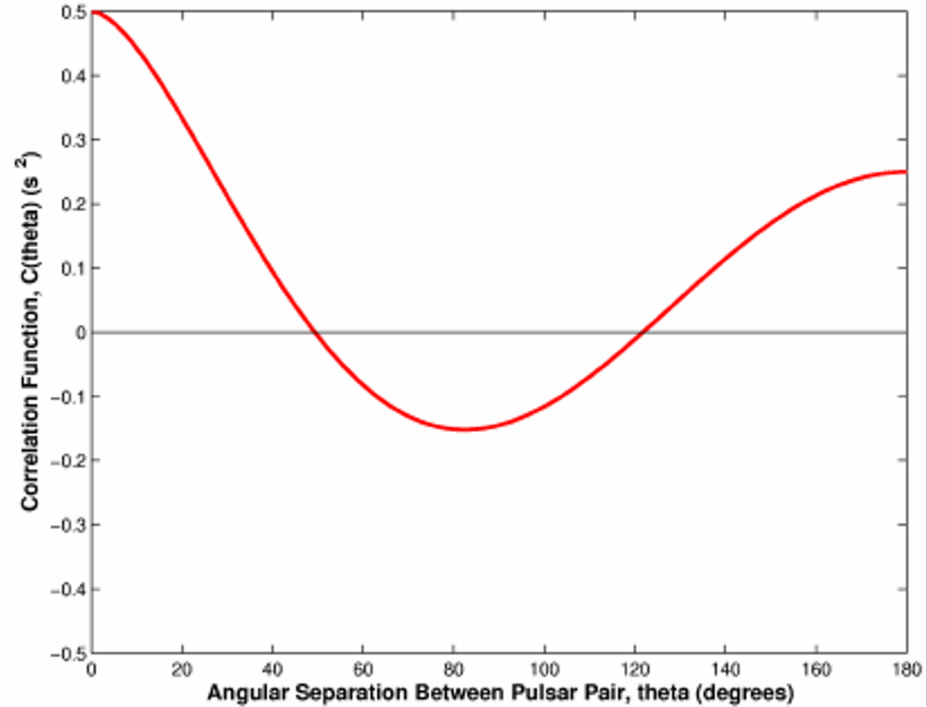
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# Pulsar Timing Data



credit: David Champion

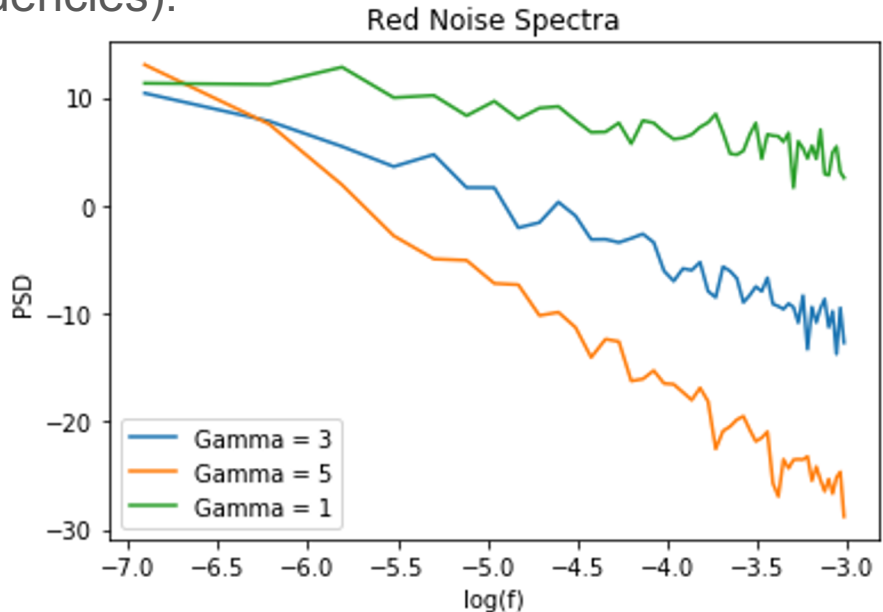


Because gravitational waves have a quadrupolar (+/×-polarization) pattern, we can reliably predict how the background will affect pulsars in different parts of the sky.

# Pulsar Timing Data

We actually don't care too much about the coefficients themselves. The gravitational wave background can be described statistically as having a **red** power spectrum (more power at low frequencies).

$$S_h(f) = A^2 \left( \frac{f}{f_{1\text{yr}}} \right)^{-\gamma}$$



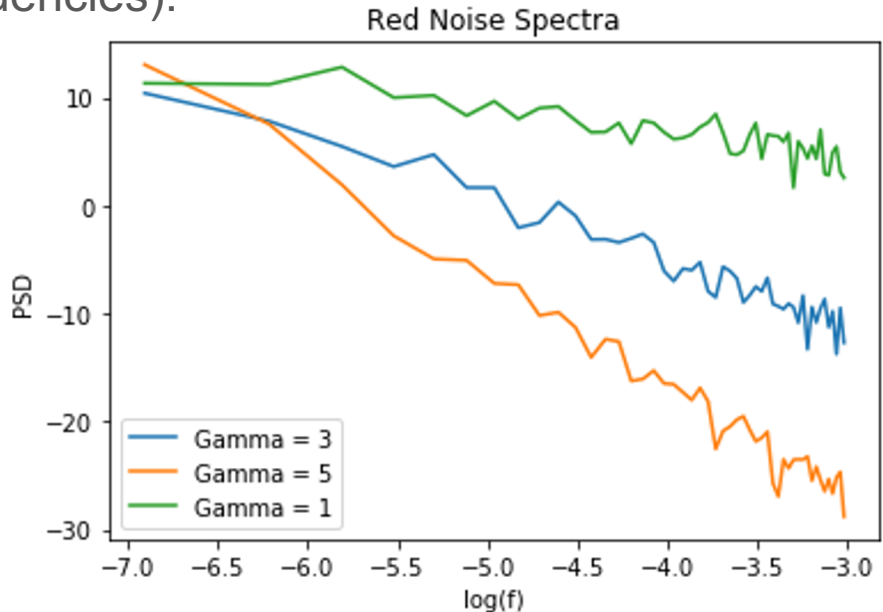
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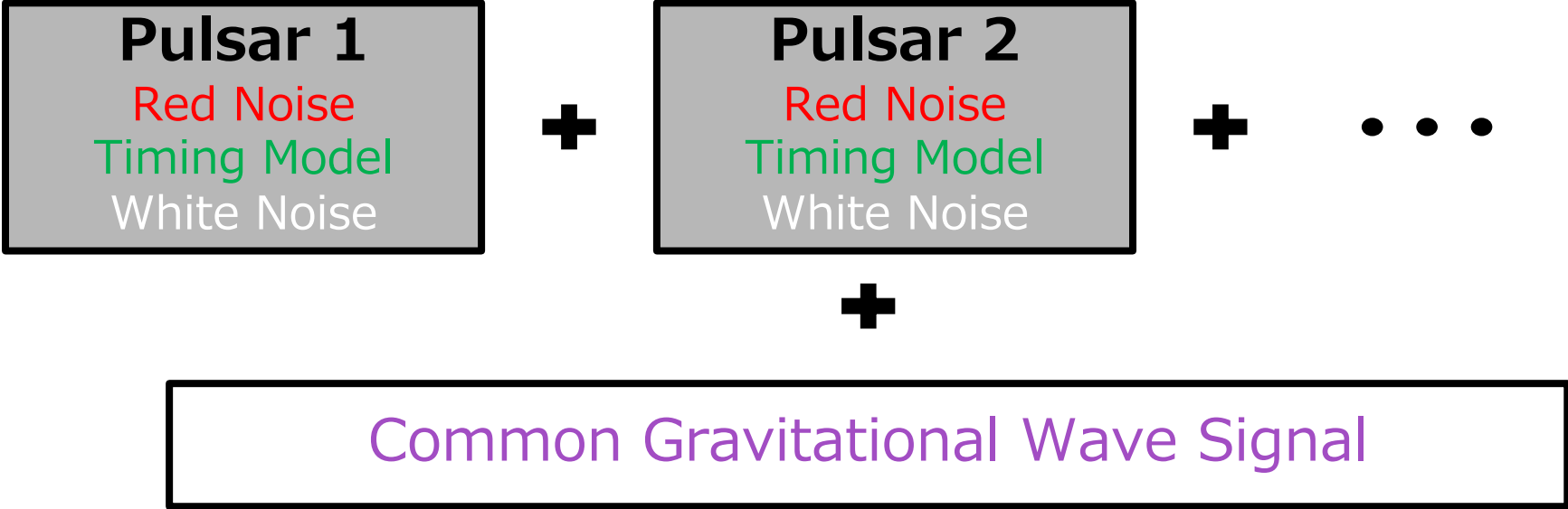
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Amplitude spectral index

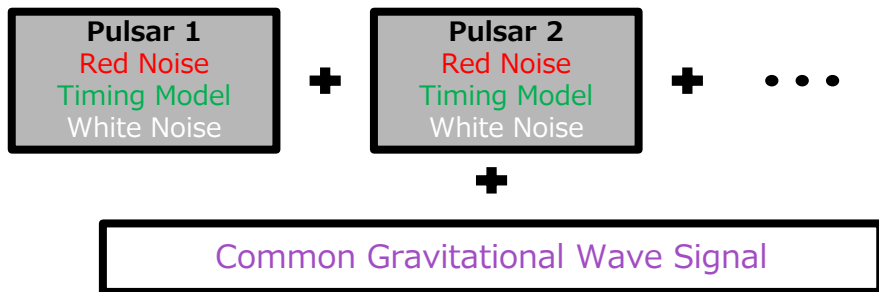
In reality, rather than estimating individual coefficients, we model the entire process with just these two hyperparameters for both GW and intrinsic pulsar noise



# Pulsar Timing Data



# Pulsar Timing Data



$$\vec{r} = \mathbf{M}\vec{\epsilon} + \vec{n} + \mathbf{F}_{\text{psr}}\vec{a}_{\text{psr}} + \mathbf{F}_{\text{gw}}\vec{a}_{\text{gw}}$$

These models are all built into  
ENTERPRISE

<https://github.com/nanograv/enterprise>

White Noise Parameters:

- 1) EFAC (Scaling factor)
- 2) EQUAD (additional noise in quadrature)
- 3) ECORR (correlated white noise)

Red Noise Parameters:

- 1) Amplitude
- 2) Spectral Index

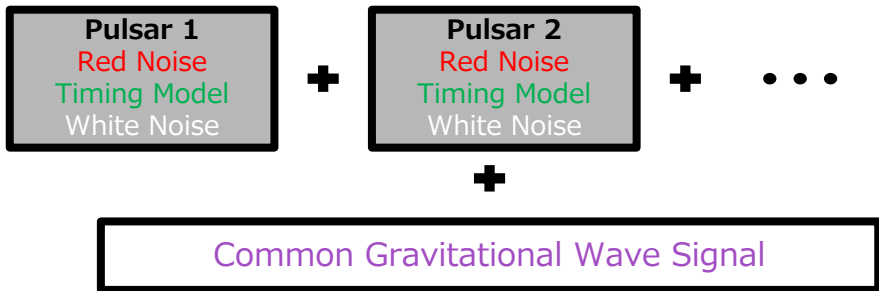
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Timing Model Parameters:

- 1) None; these can be analytically dealt with!

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Questions?

# How do we do analysis?

**Key Idea:** If I model everything out of my residuals correctly, I should be left with white noise. Then, the “correct” model parameters are the ones which maximize the probability that my final residuals are only white noise.

$$\vec{r} - \mathbf{M}\vec{\epsilon} - \mathbf{F}_{\text{psr}}\vec{a}_{\text{psr}} - \mathbf{F}_{\text{gw}}\vec{a}_{\text{gw}} = \vec{n}$$

$$p(\text{I'm right}) = p(\vec{r} - \mathbf{M}\vec{\epsilon} - \mathbf{F}_{\text{psr}}\vec{a}_{\text{psr}} - \mathbf{F}_{\text{gw}}\vec{a}_{\text{gw}} = \text{white noise})$$





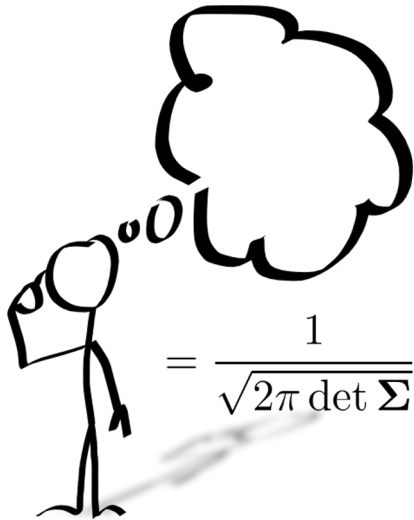
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$$= \frac{1}{\sqrt{2\pi \det \Sigma}} \exp \left( (\vec{r} - \mathbf{M}\vec{\epsilon} - \mathbf{F}_{\text{psr}}\vec{a}_{\text{psr}} - \mathbf{F}_{\text{gw}}\vec{a}_{\text{gw}})^T \Sigma^{-1} (\vec{r} - \mathbf{M}\vec{\epsilon} - \mathbf{F}_{\text{psr}}\vec{a}_{\text{psr}} - \mathbf{F}_{\text{gw}}\vec{a}_{\text{gw}}) \right)$$



# How do we do analysis?

This is called our likelihood. This quantity tells us the probability that we would have observed the data we have ( $\vec{r}$ ) if these were the underlying model parameters ( $\vec{\theta}$ )

$$L(\sigma_{\text{wn}}, A_{\text{gw}}, \gamma_{\text{gw}}, A_{\text{psr}}, \gamma_{\text{psr}}, \vec{\epsilon}) \equiv L(\vec{\theta})$$
$$= \frac{1}{\sqrt{2\pi \det \Sigma}} \exp \left( (\vec{r} - \mathbf{M}\vec{\epsilon} - \mathbf{F}_{\text{psr}}\vec{a}_{\text{psr}} - \mathbf{F}_{\text{gw}}\vec{a}_{\text{gw}})^T \Sigma^{-1} (\vec{r} - \mathbf{M}\vec{\epsilon} - \mathbf{F}_{\text{psr}}\vec{a}_{\text{psr}} - \mathbf{F}_{\text{gw}}\vec{a}_{\text{gw}}) \right)$$

# How do we do analysis?

Bayes' theorem allows us to turn a likelihood into a probability that those model parameters ( $\vec{\theta}$ ) are correct

$$p(\vec{\theta}|\vec{r}) = \frac{L(\vec{\theta}|\vec{r})p(\vec{\theta})}{p(\vec{r})}$$

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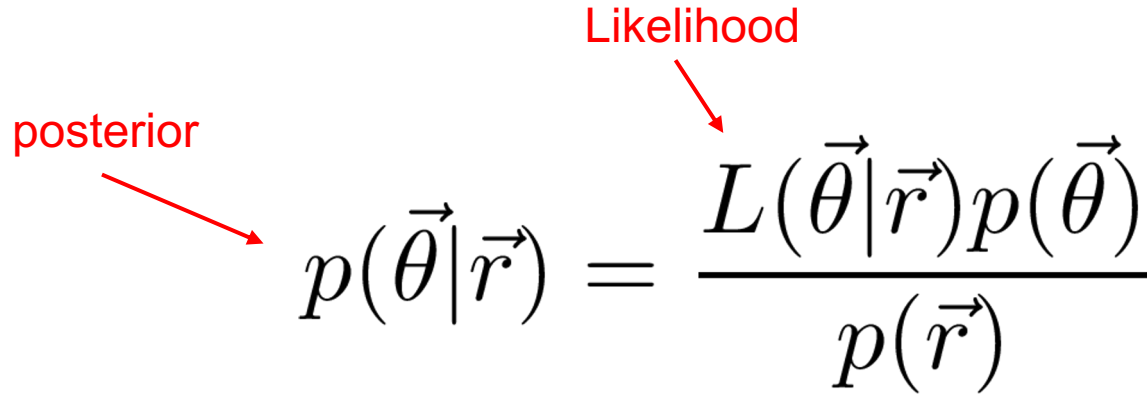
posterior



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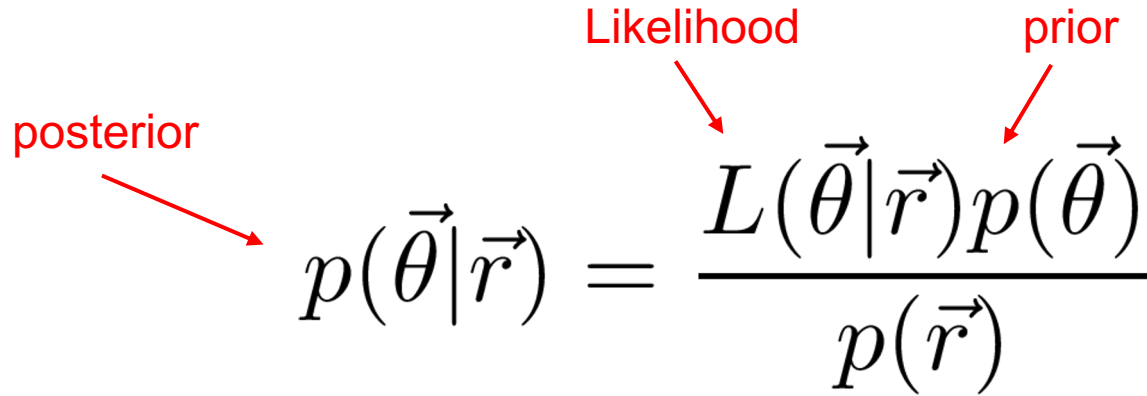


The diagram shows the Bayesian theorem equation with two red arrows pointing from labels to terms. The label "posterior" points to the left side of the equation, and the label "Likelihood" points to the  $L(\vec{\theta}|\vec{r})$  term in the numerator.

$$p(\vec{\theta}|\vec{r}) = \frac{L(\vec{\theta}|\vec{r})p(\vec{\theta})}{p(\vec{r})}$$

# How do we do analysis?

Bayes' theorem allows us to turn a likelihood into a probability that those model parameters ( $\vec{\theta}$ ) are correct



The diagram shows the equation for Bayes' theorem:  $p(\vec{\theta}|\vec{r}) = \frac{L(\vec{\theta}|\vec{r})p(\vec{\theta})}{p(\vec{r})}$ . Red arrows point from labels to parts of the equation: 'posterior' points to  $p(\vec{\theta}|\vec{r})$ , 'Likelihood' points to  $L(\vec{\theta}|\vec{r})$ , and 'prior' points to  $p(\vec{\theta})$ .

$$p(\vec{\theta}|\vec{r}) = \frac{L(\vec{\theta}|\vec{r})p(\vec{\theta})}{p(\vec{r})}$$

# How do we do analysis?

**Recall the key idea:** The “correct” model parameters are the ones which maximize the posterior probability that my final residuals are just white noise.

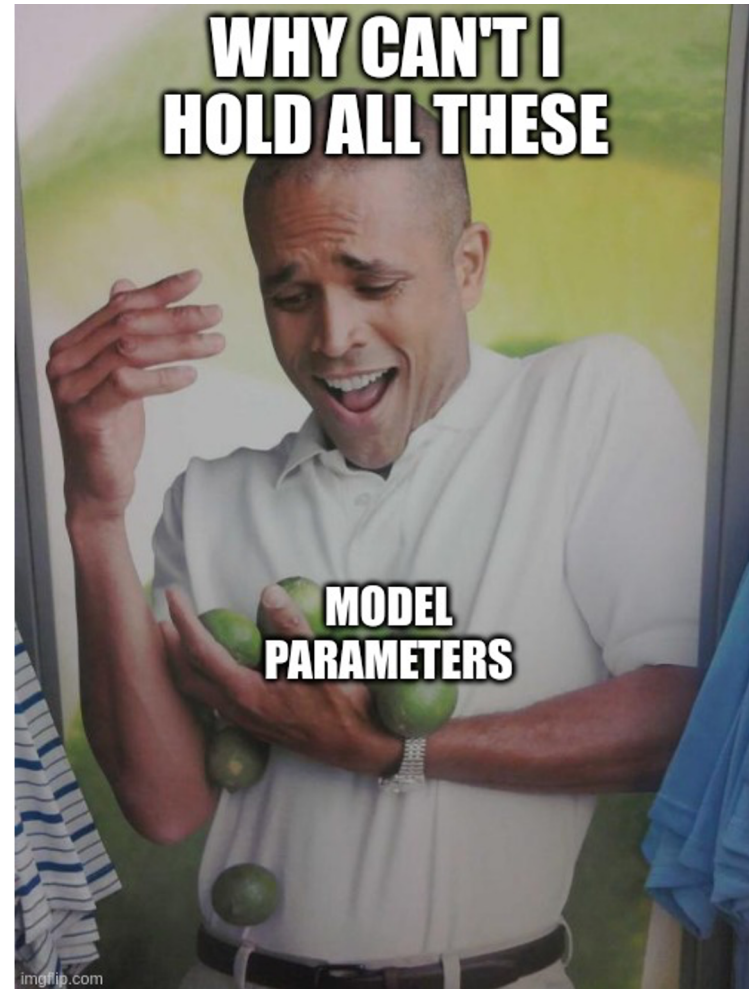
**Question:** How do I choose what model parameters to test? Do I test every single combination?

# How do we do analysis?

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**Question:** How do I choose what model parameters to test? Do I test every single combination?

# NO





# How do we do analysis?

**Question:** How do I choose what model parameters to test? Do I test every single combination?

The parameter space is too big. We need to use Markov Chain Monte Carlo sampling to explore the posterior.

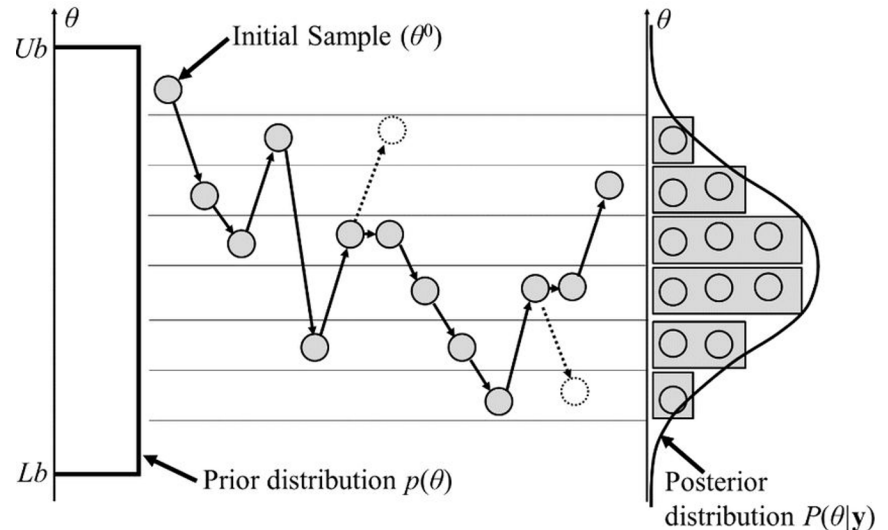
# How do we do analysis?

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## MCMC Sampling Explained:

- 1) Pick a random set of parameters and evaluate likelihood
- 2) Pick another set of random parameters and evaluate likelihood
- 3) Accept and write down the new set with probability determined by the likelihood-ratio
- 4) Repeat 2) and 3) until your advisor wants to see a plot

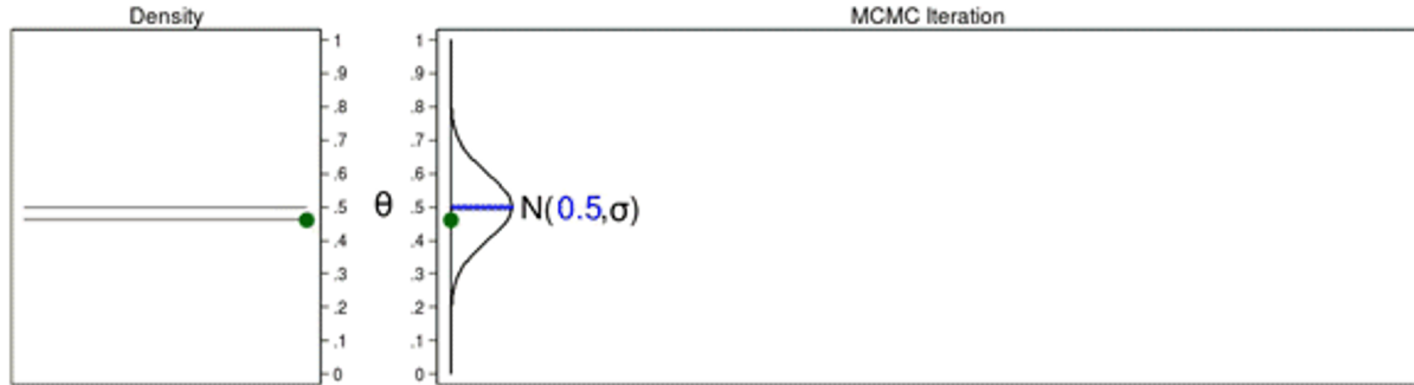


# How do we do analysis?

"you can't use Monte Carlo simulations for everything"



that's where  
you're wrong  
kiddo



<https://github.com/nanograv/PTMCMCSampler>

Draw  $\theta_t \sim \text{Normal}(0.5, \sigma) = 0.460$

# How do we do analysis

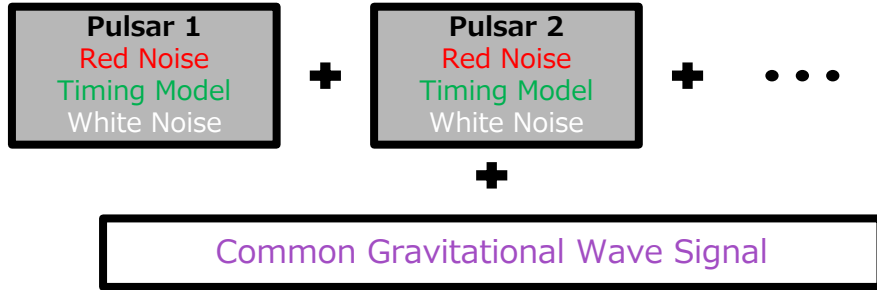
We now have numerically computed posterior probability distribution for our white noise and red noise parameters.

We can **use these to make inferences about the significance of our gravitational wave!**

# Summary

Our data look like this:

$$\vec{r} = \mathbf{M}\vec{\epsilon} + \vec{n} + \mathbf{F}_{\text{psr}}\vec{a}_{\text{psr}} + \mathbf{F}_{\text{gw}}\vec{a}_{\text{gw}}$$



Use Bayes' theorem and MCMC sampling to compute our probability distributions for our model parameters (like the GWB)

$$p(\vec{\theta}|\vec{r}) = \frac{L(\vec{\theta}|\vec{r})p(\vec{\theta})}{p(\vec{r})}$$

[tutorial notebooks and data here](#)