# Decoherence and degradation in quantum filter cavities

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29 May 2014

#### The paper

#### Clickable link to LIGO DCC

#### Quantum noise



# Squeezing makes noise worse



#### Theoretical filter cavity



Real filter cavity



# System under study



#### Perfect squeezed state, ${\sim}9~\text{dB}$



Frequency independent phase noise, 30 mrad



## Injection and readout losses, both 5%



# Mode matching



# Mode matching



## Mode matching, 95% & 98%



Frequency dependent phase noise, 0.3 pm



Filter cavity losses, 1 ppm/m



# Bandwidth with losses

Losses (ε), bandwidth (γ) and detuning (Δω)

$$\gamma_{\rm fc} = \sqrt{\frac{2}{(2-\epsilon)\sqrt{1-\epsilon}}} \frac{\Omega_{\rm sql}}{\sqrt{2}}$$
$$\Delta \omega_{\rm fc} = \sqrt{1-\epsilon} \gamma_{\rm fc}$$

Naive approach incorrect

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Losses up; bandwidth up



## Coherent dephasing

1

$$\mathbf{T}_{fc} \sim \underbrace{\mathbf{R}_{\alpha_p}}_{\text{lossless}} \underbrace{\frac{(\rho_p \mathbf{I} - i\rho_m \mathbf{R}_{\pi/2})}{\text{lossy}}}_{\text{lossy}}$$
$$\rho_m^p = \frac{|\mathbf{r}(+\Omega)| \pm |\mathbf{r}(-\Omega)|}{2}$$
$$N(\zeta) = |\mathbf{\bar{b}}_{\zeta} \cdot \mathbf{T}_{fc} \cdot v_{in}|^2$$
$$\sim \sin^2(\zeta)\rho_p^2 A^2 + \cos^2(\zeta)\rho_m^2 A^2$$
$$+ \cos^2(\zeta)\rho_p^2 \phi^2 + \sin^2(\zeta)\rho_m^2 \phi^2$$
$$\sim A^2 \left[\sin^2(\zeta)\rho_p^2 + \cos^2(\zeta)\rho_m^2\right]$$



## Relative contributions



Range v loss



#### Range v squeezing



A new baseline?



#### Conclusions

- Developed an analytical model of a filter cavity
- Need to add more realism to future IFO designs
- ► Low frequency is hard, it's more than FC losses
- More squeezing doesn't help (yet)
- $\blacktriangleright$  One  ${\sim}10$  m cavity is good enough

