Status Update of aLIGO Lock Acquisition Simulation

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Overview

No useful simulation result yet.
Still in the process of dry runs.

- There seem several ways to bring the arms to the resonance.
 I attempt to summarize them by
 - introducing a 2D map.

Mapping

■ Draw contour of (TRX+TRY)/2 as a function of x and y arm round trip phases. DRMI is firmly locked. No SRM for



Mapping

CARM and DARM are on diagonal axes



Noise representation



The goal



What is bad?



ALS_diff limits approaches

- You have to move around the noise ball and eventually squeeze the ball into the resonance by switching the sensors to low noise ones.
- ALS_diff noise is not great (~ 1 nm) => needs to be switched to a carrier-related sensor at the beginning.

=> The noise ball must stick to a greenish region in the contour map

Three approaches

Park the noise ellipse at a greenish point
Switch ALS_diff to a carrier related signal





- It is the approach we have been studying in the simulation.
- The noise ellipse is brought along the CARM axis (i.e. CARM has an offset initially)
- Self-locking of CARM
 - => continuous squeezing of the noise ellipse along the CARM axis as it approaches to the resonance.

C-type with self-locking



Concerns in C-typ



3X/2+TR

12

D-type maybe interesting

- The carrier seems immune to CARM noise at the initial parking position.
- Less dramatic/dynamic power build-up as the contour is not so steep along the DARM axis.
- However, effects from SRC are not obvious

D-type on map

Moving along the CARM axis doesn't change the total carrier power (i.e. TRX+TRY)



Next moves

- Test out the C-type.
 - See if the latest ALS noise allows the self-locking.
 - If not, figure out how many extra steps we need in order to squeeze the noise before the self-locking
- Try D-type if time allows?