

# Searching for Gravitational Wave Repeaters

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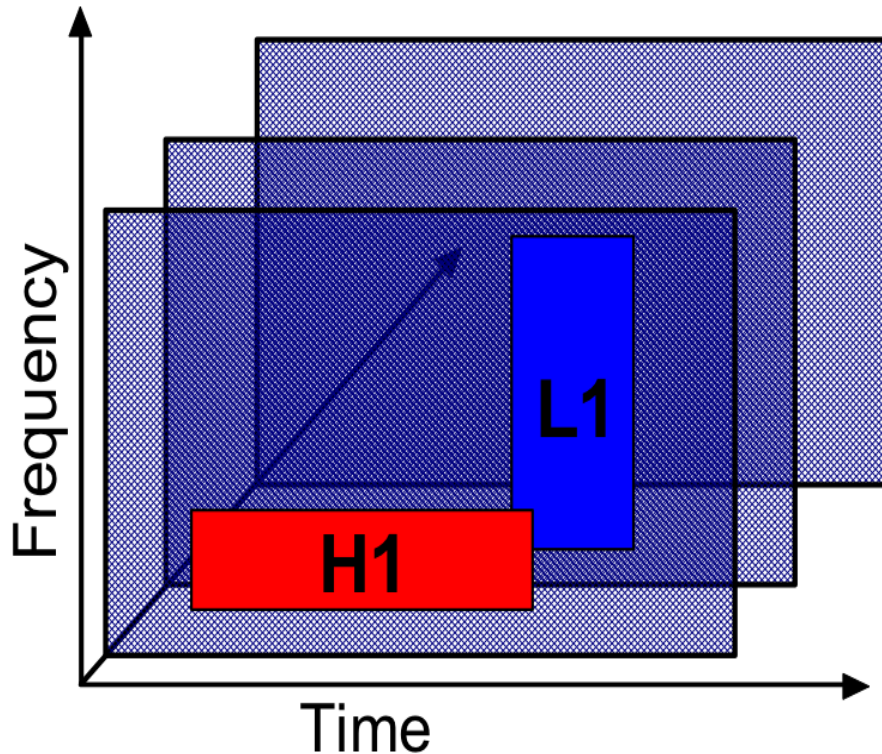
**APS Meeting  
April 11, 2007  
Jacksonville, FL  
LIGO-G070248-00-Z**

# Project Overview

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- Search Aim
  - Target potential burst signals coming from the same location in the sky (gravitational wave repeaters)
- Strategy
  - Test method on 6 months of simulated data with noise characteristic similar to the 4-km LIGO detectors (L1 and H1)
  - Add simulated signals from a single source location to noise
- Search Method
  - From initial trigger lists for each detector find coincidences
  - For each coincident trigger, compute the time difference between arrival time at L1 & H1
  - Establish the ring of source locations for the event
  - Find locations where many rings cross

# Finding Coincident Triggers & Time Differences



## Criteria for Coincidence

1. Triggers must be separated by less than 10 ms in time (baseline light travel time)
2. Triggers must overlap in frequency
3. Triggers must have similar Q (Quality factor) values

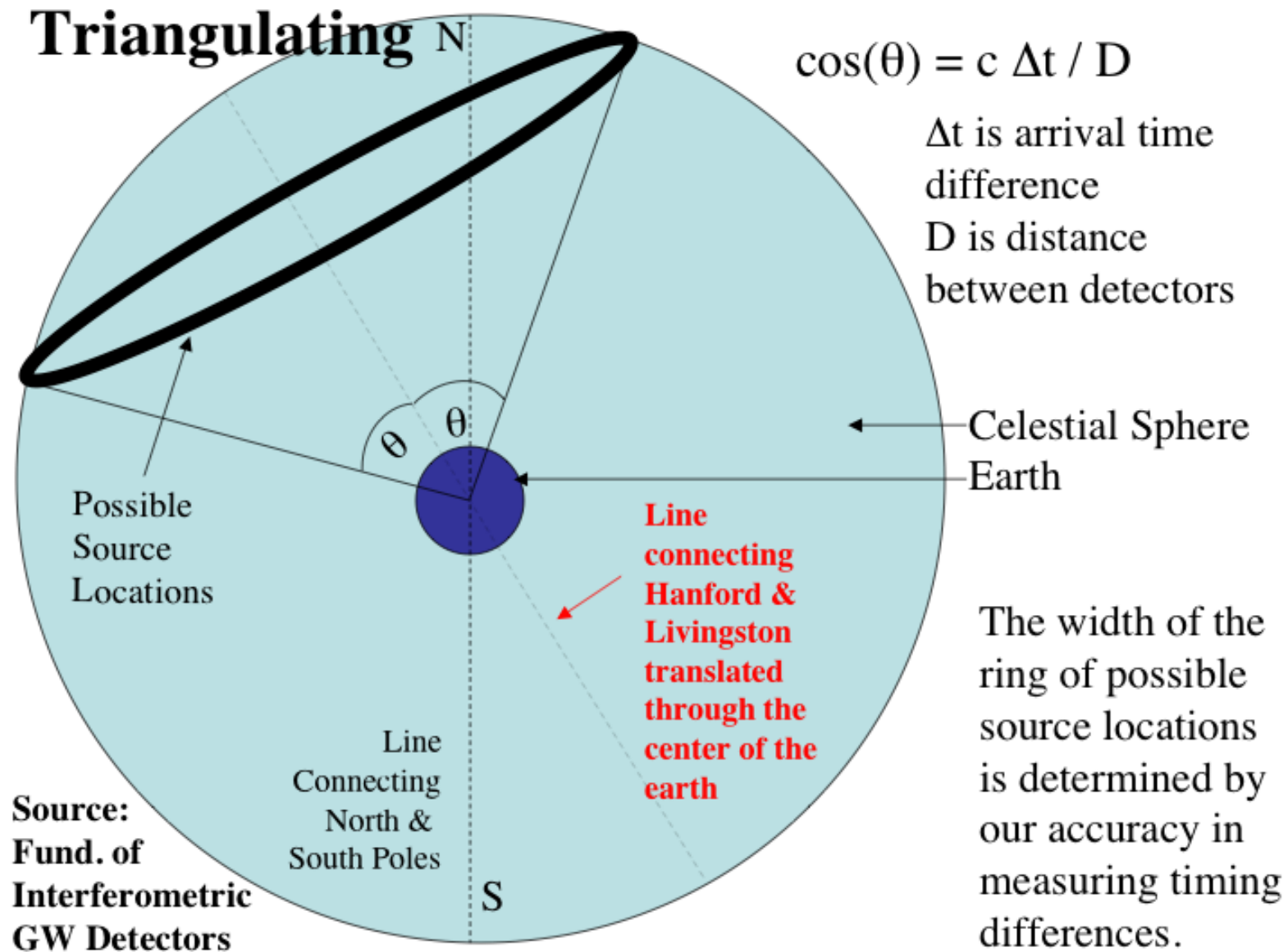
## Parameter Cuts

4. Reject any events below pre-determined significance level
5. Reject any event for which the error on the time difference (calculated below) is greater than a pre-determined threshold

## Finding the Time Difference

- We go back to the original data at the trigger time and calculate the mutual information between L1 & H1 data streams for different time shifts.
- The time shift that maximizes this quantity is the arrival time difference
- The width of our fit around this maximum is the error on the arrival time difference (usually <1 ms to 1 ms, depends greatly on frequency content)

# Plotting Rings

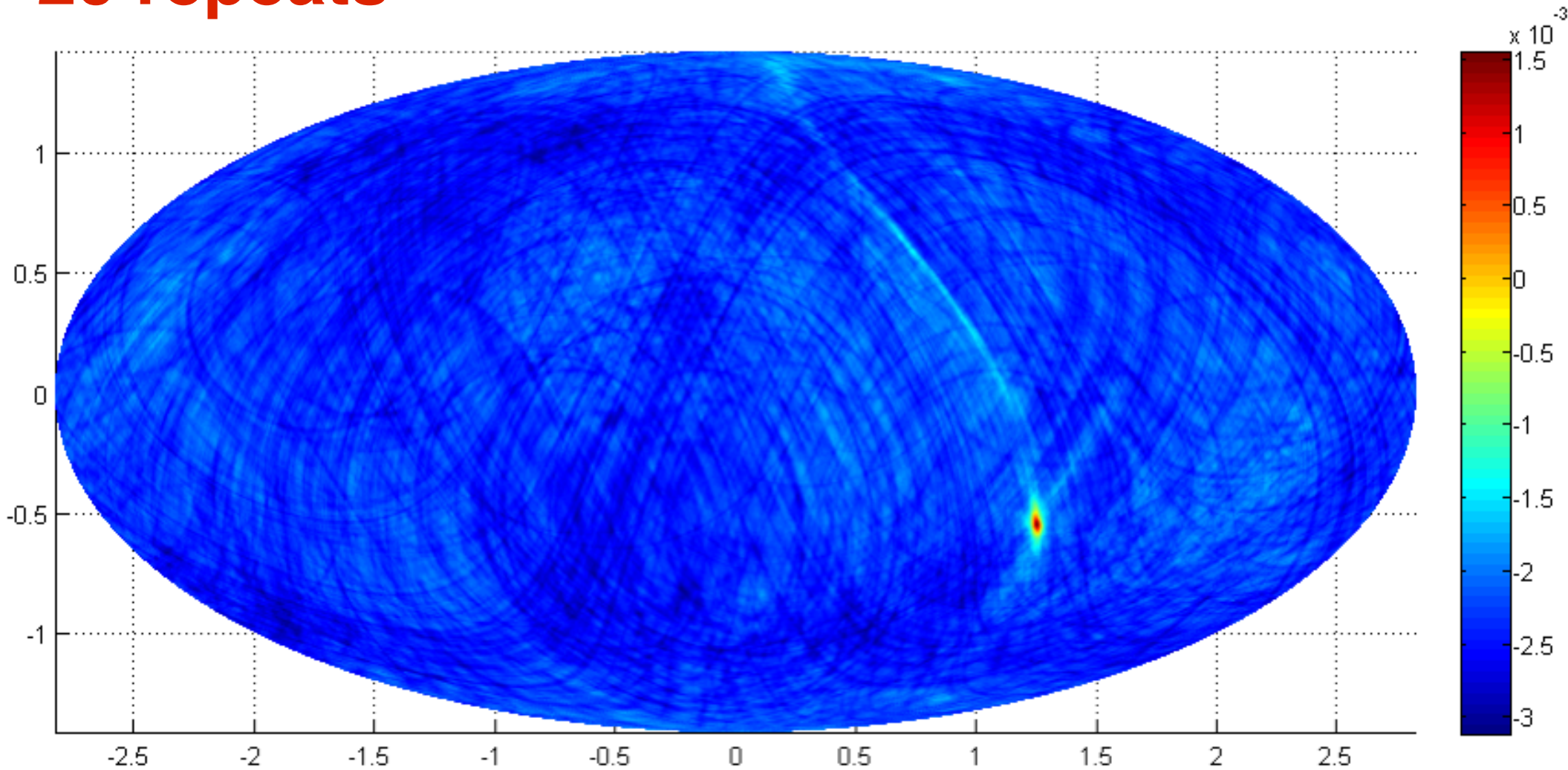


# Evaluation of Search Sensitivity

- Determine how many repeats are needed over a 6 month period for a gravitational wave repeater to be statistically significant compared to noise
- We create two pools of events  $\{t, \Delta t, \delta(\Delta t)\}$ 
  - Background
  - Simulated signals (of different types of various strengths)
    - Comparable strength background events occur 1-4 times per day
- We characterize the background occupancy number distribution for each sky pixel by plotting 6 months worth of background events on the sky (drawn randomly from the background event pool) and repeating many times to obtain statistics for each sky pixel
- 6 months of background + small # of signals occupancy number distribution
- Use pixel statistics to establish confidence limits
  - Determine an upper bound for each pixel of the background distribution
    - 99.9% of time the pixel occupancy number is smaller than this value
  - Determine a lower bound for each pixel of the signal+background distribution
    - 90% of the time the pixel occupancy number is larger than this value

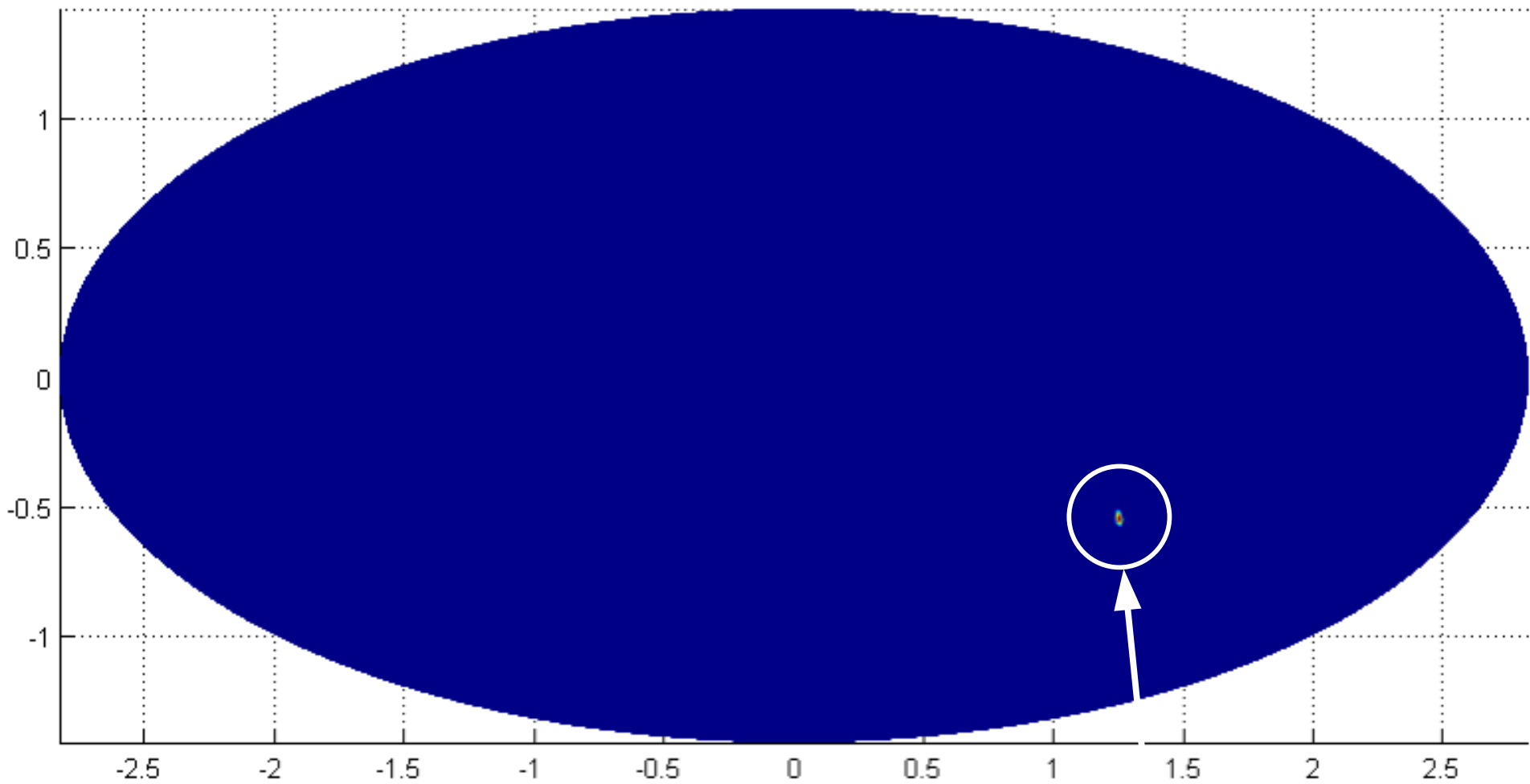
# Galactic Center Injection Example

**20 repeats**



Lower bound on injection+background  
MINUS  
Upper bound on background

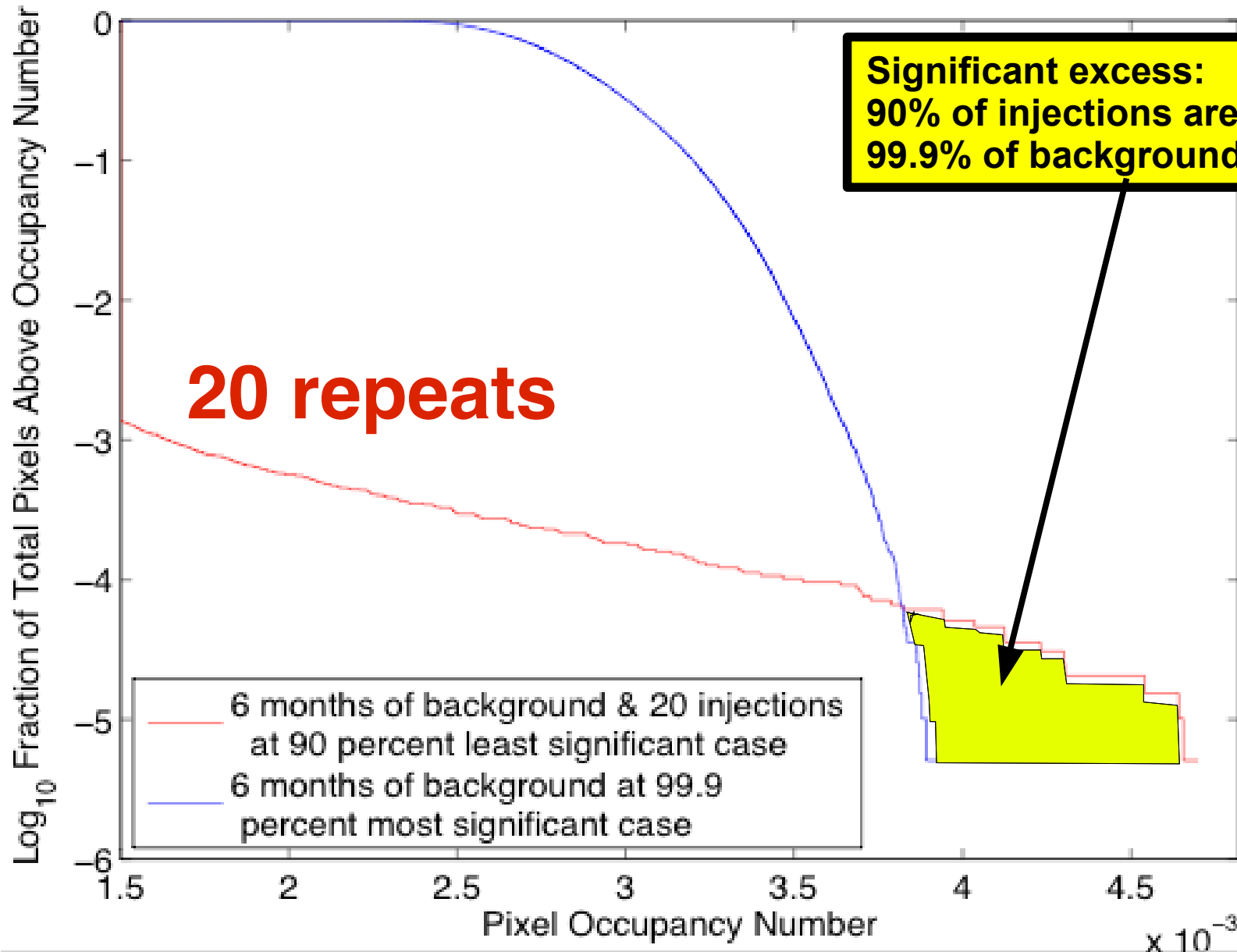
# Plotting only the Excess



The galactic center –  
our simulated signal  
source location

# Evaluation of Search Method

Number of Sky Pixels Above Given Occupancy Number  
Cut-off Width = 0.975 ms



Injections:  
-1-ms Gaussian pulses  
-Supernova A1 waveforms  
-Q15, f=235 Sine-Gaussian  
-Q15, f=820 Sine-Gaussian