

Enhancing the Capabilities of LIGO

Time-Frequency Plane Searches

Through Clustering

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Abstract: One class of signals LIGO is searching for consists of short duration gravitational wave bursts of unknown waveforms. Potential sources include core collapse supernovae and the coalescence of binary black holes. To detect such events, existing search algorithms project the LIGO data stream onto various time-frequency bases and then search for regions of excess signal energy. One of these search algorithms, the Q Pipeline, determines the statistical significance of events based solely on the loudest element observed in the time-frequency plane. We investigated extensions to this approach that also considers the statistical significance of arbitrarily shaped clusters in the time-frequency plane while rejecting noise. Density based clustering algorithms have proven to be the best for our purpose. We present detailed test results and show that density based clustering improves the performance

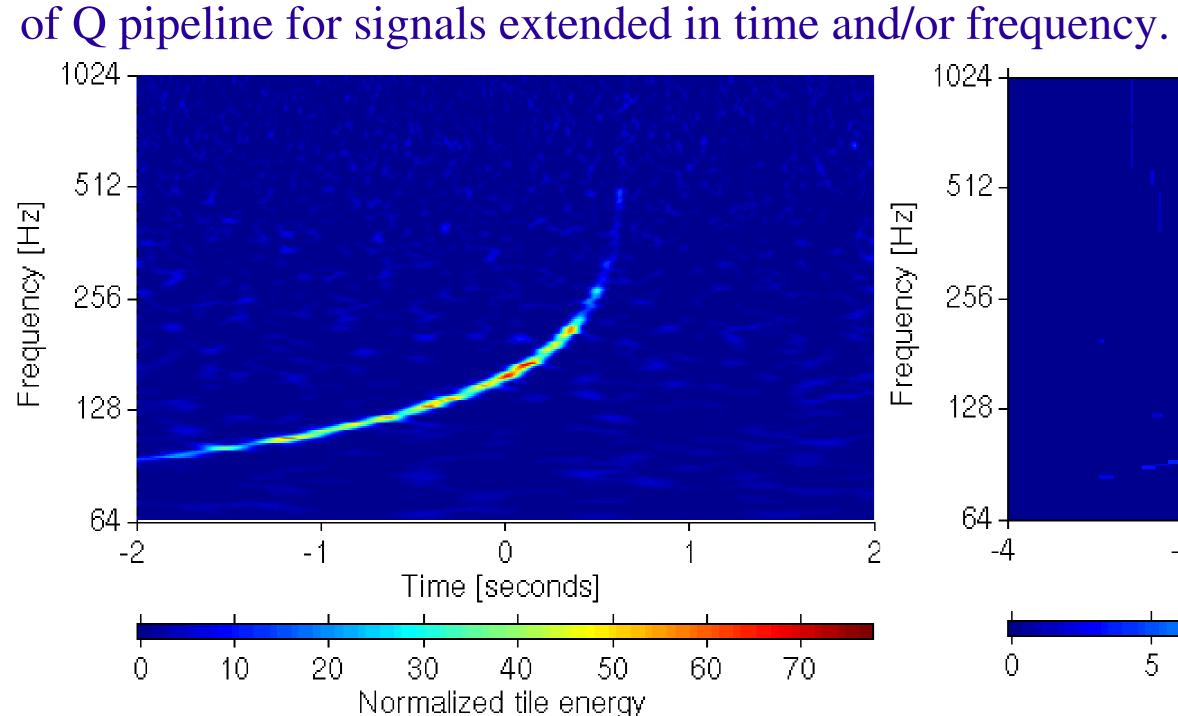


Figure-1: A hardware injection for the inspiral phase of an optimally oriented 1.4, 1.4 solar mass binary neutron star merger at 5 mega-parsecs as seen by the Q pipeline.

Introduction:

- 1. Gravitational Wave signals lasting from a few millisecond to a few seconds long events, and for which we do not have sufficient understanding to predict the waveform, are classified as GW bursts. That includes merger phase of binary coalescence, core collapse supernovae, gamma ray bursts, and other possible unexpected sources. 2. For known GW burst waveforms, matched filtering based on
- the projection of data onto the expected waveforms, is used. 3. For bursts of unmodeled waveform, the data is typically projected onto a convenient basis of abstract waveforms that are chosen to cover a targeted region of the time-frequency signal space. We investigated extensions to this approach by

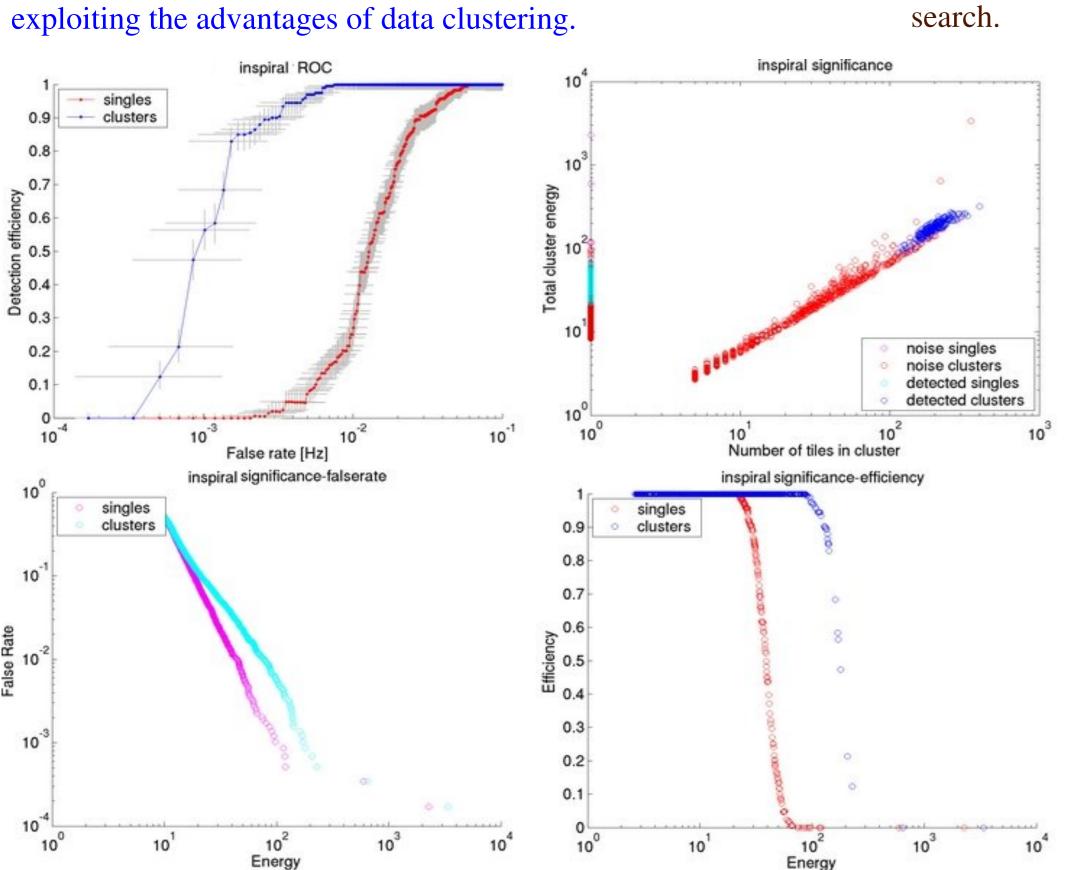


Figure-6: ROC curve, number of tiles vs. energy plot, false-rate vs. energy plot, and efficiency vs. energy plot for 200 Inspiral injections at constant signal to noise ration (SNR) injected into LIGO

data collected during the ongoing fifth science run (S5). LIGO-G060607-00-Z

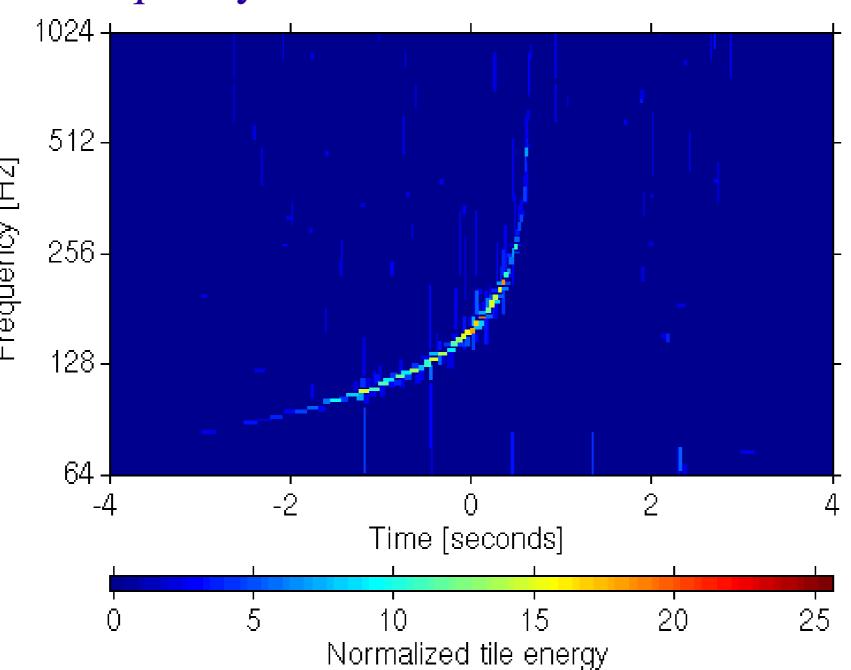


Figure-2: The Q pipeline keeps only the most significant non-overlapping tiles.

Q-Pipeline:

- 1. Unmodeled burst search algorithm analogous to matched filtering for waves having sinusoidal-Gaussian waveform.
- 2. Analyzes the time-frequency signal plane looking for nonoverlapping tiles (approximately: pixels) that have higher energy than nearby tiles. Finds the most significant "event" above a certain threshold in a given signal space (Fig-2).
- 3. Works very well for signals identified by a single tile that are not extended in time and/or frequency scale.
- 4. For signals with energy distributed across multiple tiles, only identifying the highest energy tile will underestimate the total signal energy (and therefore SNR). The signal can be missed altogether if the lower value does not pass the threshold of the

Time [seconds]

Figure-3: Hierarchical clustering clusters together most of the injection tiles, but also includes some noise tiles. A lot of individual noise clusters are produced as well. Here each color and shape combinations represent a cluster, totaling ~68.

Motivations for Clustering:

- 1. It was expected that clustering to collect energy would help to more realistically estimate the significance of extended signals.
- 2. Clustering together multiple tiles from the same signal (or glitch) would thus increase the detection efficiency of Q pipeline for signals extended in time and/or frequency.
- 3. Hierarchical algorithms were tested using preexisting Matlab functions in conjunction with a customized measure of distance between tiles (Fig-3).
- 4. Though much of the injection energy is included into one cluster, a lot of noise related clusters are also produced. This makes identifying the most significant cluster statistically difficult. Moreover, noise included into the injection cluster distorts information about the shape of the injection.

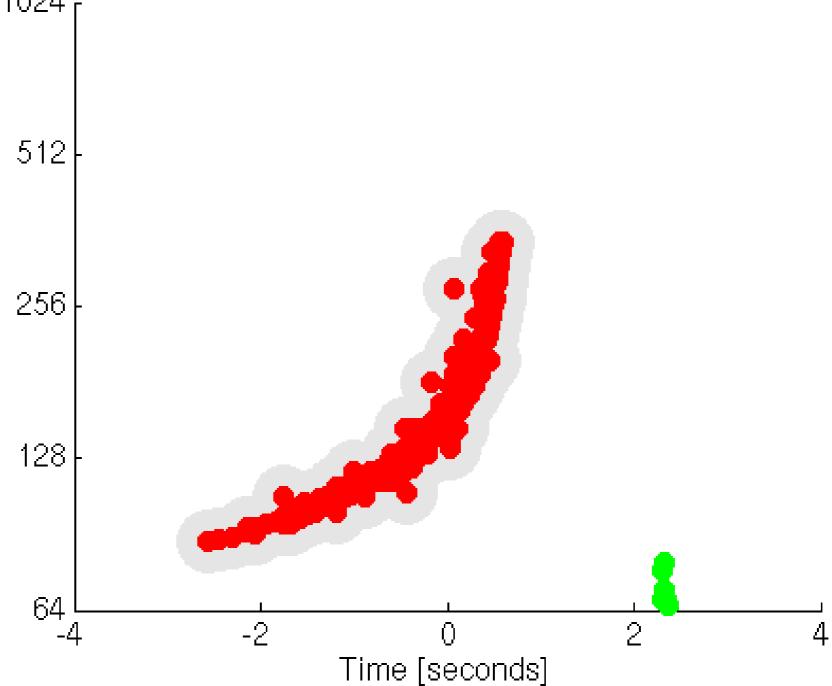
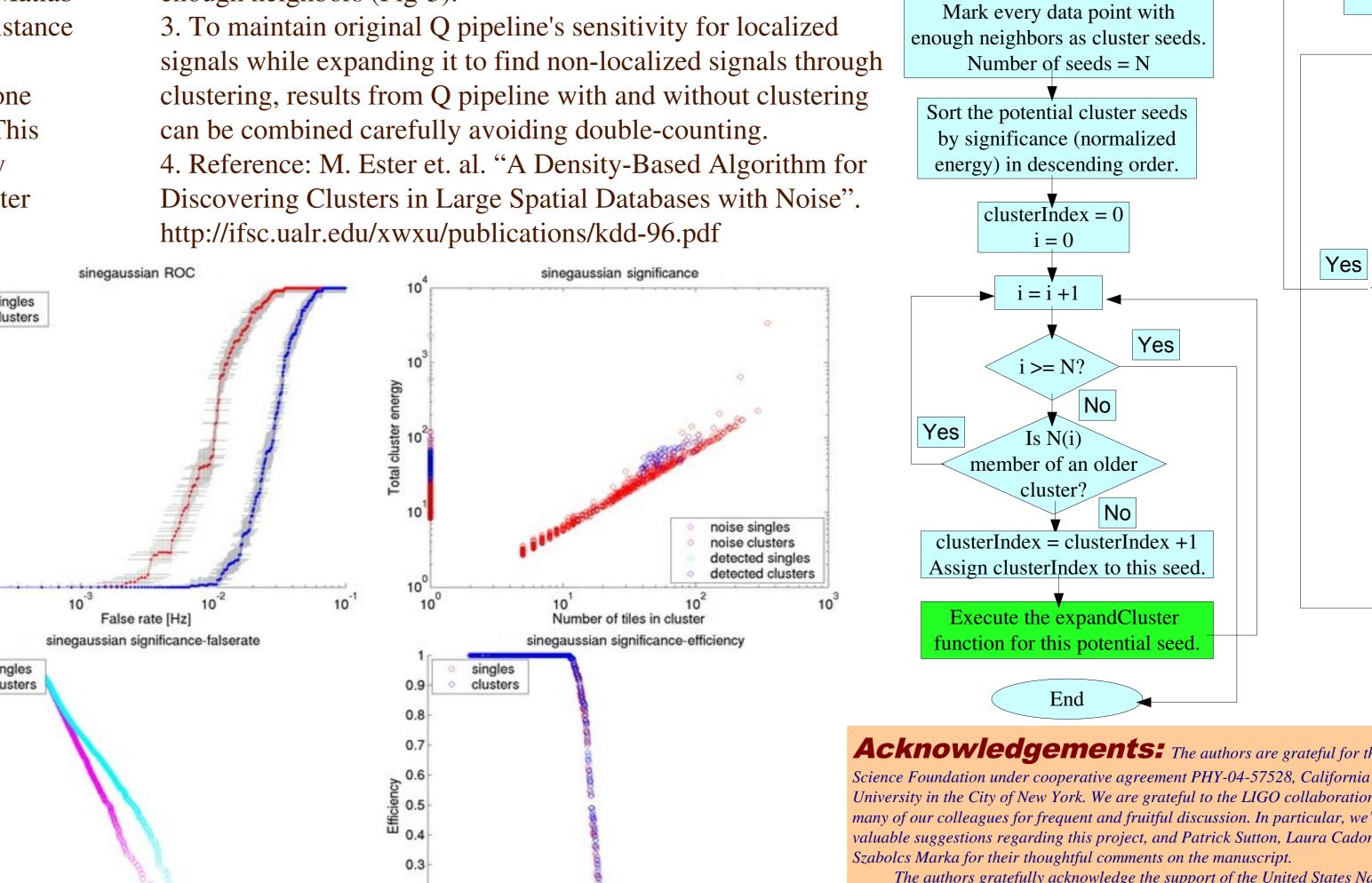


Figure-4: Density based clustering clusters together most of the signal-energy while removing most of the noise. The large red cluster is related to the injection, the small green one is a low frequency detector "glitch".

Density Based Clustering:

- 1. Clusters together the most significant part of an injection successfully, and almost all the noise is removed (Fig-4).
- 2. Picks a data point that has a given number of neighbors; for all neighbors that also have enough neighbors, include them in the cluster; and so on; until it reaches a point that doesn't have enough neighbors (Fig-5).

Figure-7: Same as Figure-6, for sinusoidal Gaussian injections at constant.



- 1. Single detector search for 200 injections; simulated bursts of different waveforms at constant SNR. 2. Five waveforms tested: Signal Waveforms extended in time and/or frequency (Inspiral, and Noise Burst) and those that are localized (Sinusoidal Gaussian, Gaussian, and Ring Down).
- 3. Extended Waveforms: Significantly improved ROC's as efficiency increases (Fig-6).
- 4. Localized Waveforms: Slightly worse ROC but efficiency remains unchanged (Fig-7).
- 5. Higher false-rate in all cases. This was expected due to merger of results.

Testing for Different Waveforms:

By setting separate thresholds for clustering and non-clustering triggers it is possible to recover any performance in between the two ROC curves (Fig-6 and Fig-7). However, we need to specify whether to look for extended or non-extended waveforms in that case.

Conclusions and Future Directions:

Conclusions:

- 1. Clustering helps finding bursts of unknown waveforms extended in time and/or frequency.
- 2. Density based clustering helps finding clusters of arbitrary shapes, and rejects noise.
- 3. Our implementation of density based clustering adds only trivial processing time to Q pipeline. **Future Directions:**
- 1. Extract information about signal shapes and energy distributions across time and frequency.
- Incorporate clustering in to Q pipeline, and implement coherent and co-incident search capabilities.
- 3. Improvement of the false rate is expected for coherent and co-incident searches.

Further Details: http://www.ligo.caltech.edu/~rkhan/burst.html

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Figure-5: Density based clustering first finds a tile's nearest neighbors, then the

density of data points "near" a point is sufficient, that point becomes a cluster seed.

(c) Neighboring data points having a sufficient number of neighbors are then included

in the cluster. (d) This process repeats as long as data points with sufficient number of

Algorithm:

Include neighbors of this seed in

current cluster.

Number of neighbors = M

→ ii = ii +1

Is M(ii) an

unused cluster

member of an older

Merge current cluster

Return

with the older cluster

neighbors' neighbors, and so on. (a) Data points before clustering. (b) If the

neighbors are found. (Figure from M. Ester et. al.)

Measure distance from

each data point to all

other data-point.

Count the number of neighbors

vithin a predefined neighborhood

radius around each data point.

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