
Network Analysis For Coalescing Binary

(or any analysis with Matched Filtering)

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The basic issue

- What is the best way to analyze data from 2 or more detectors?

Combine the data streams and analyze it

or

Analyze each stream and combine the results?

- How this could be applied/tested on a single detector

The principles

- For one detector one has to compute:

»

$$LLR(t_c, M) = \int_{f \min}^{f \max} c^{-1}(f) h(f) a(\Omega) t(M, t_c, f) df$$

a = detector/source location
h = data
t = template
c = noise

- » The orientation part could be taken out of the integral:

$$LLR(t_c, M) = a(\Omega) \int_{f \min}^{f \max} c^{-1}(f) h(f) t(M, t_c, f) df$$

- For more than one detector

- » Method 1: build a new $h'(t)$ which is a linear combination of each $h(t)$.
- » Method 2: a, h, t, c become matrices.

Multi detector: Linear Combination

- Build a new ‘pseudo detector’: a linear combination of the detector outputs.
 - » Need proper whitening/weighting to not bias the data.
 - » Need new templates: linear combination of the single templates
- Problem:
 - » If the detector are at different locations, the location dependant part of the template could not be factorized.
 - » For LLH-LLO orientation is about the same, need to include the time delay: data flow increased by one or two orders of magnitude.
 - » For LIGO-GEO/VIRGO/TAMA the orientation is not the same. Many more orders of magnitude

Multi detector: Matrices

- Replace scalars by vectors (dimension: number of detectors).

$$LLR(t_c, M) = \int_{f_{\min}}^{f_{\max}} C^{-1}(f) H(f) A(\Omega) T(M, t_c, f) df$$

- » Problem: If C is not diagonal (correlated noise between detectors), A and C do not commute and the integral could not be simplified

- Solution 0. Just compute the N_{det}^2 integrals
- Solution 1. Build a pseudo detector by mixing h(t)'s
 - » Then mix the templates \Rightarrow still N_{det}^2 integrals to compute
 - » More complex templates, detectors problems mixed
- Solution 2. Correlation should be negligible

(if not, the data contain a strong technical noise).

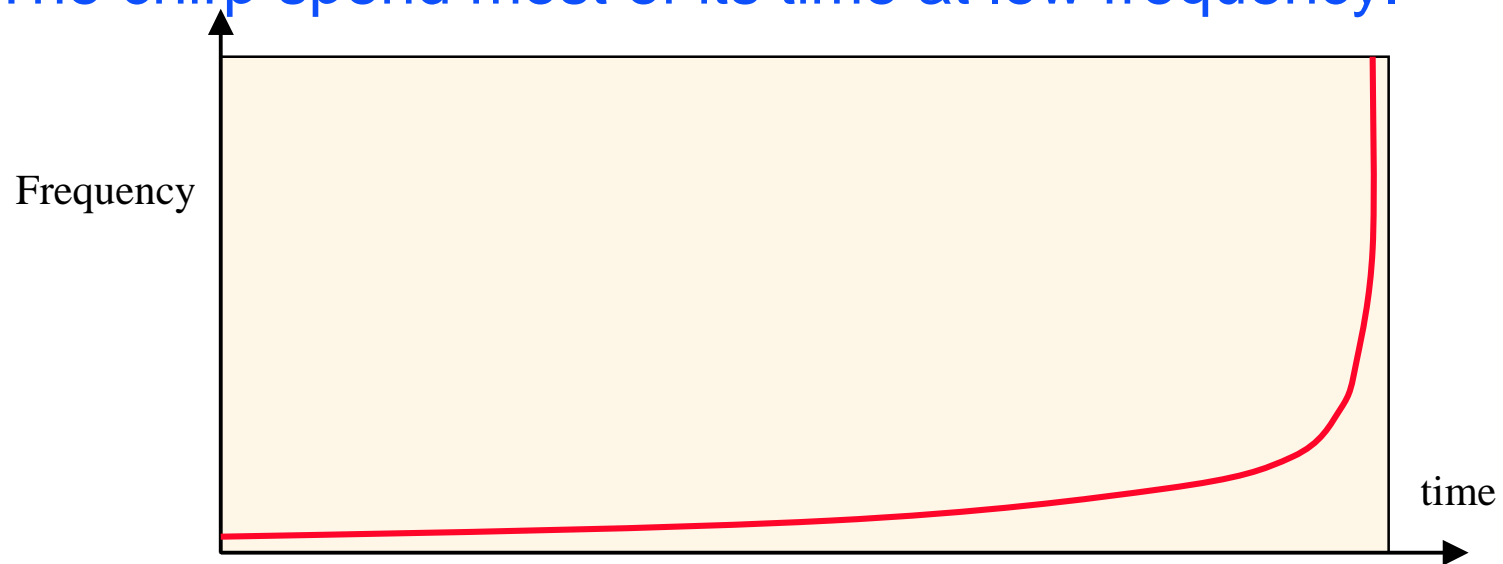
N_{det} integrals to compute. The result is the sum of the individual analysis.

$$LLR = A_1 LLR_1 + A_2 LLR_2 + \dots$$

- » Question: Could we easily sum single analysis??

Case of one single Detector

- The needed computing resources for binary search are large, especially :
 - » for low mass
 - » if we start at low frequency
- The chirp spend most of its time at low frequency.



- Waist of computing resources?

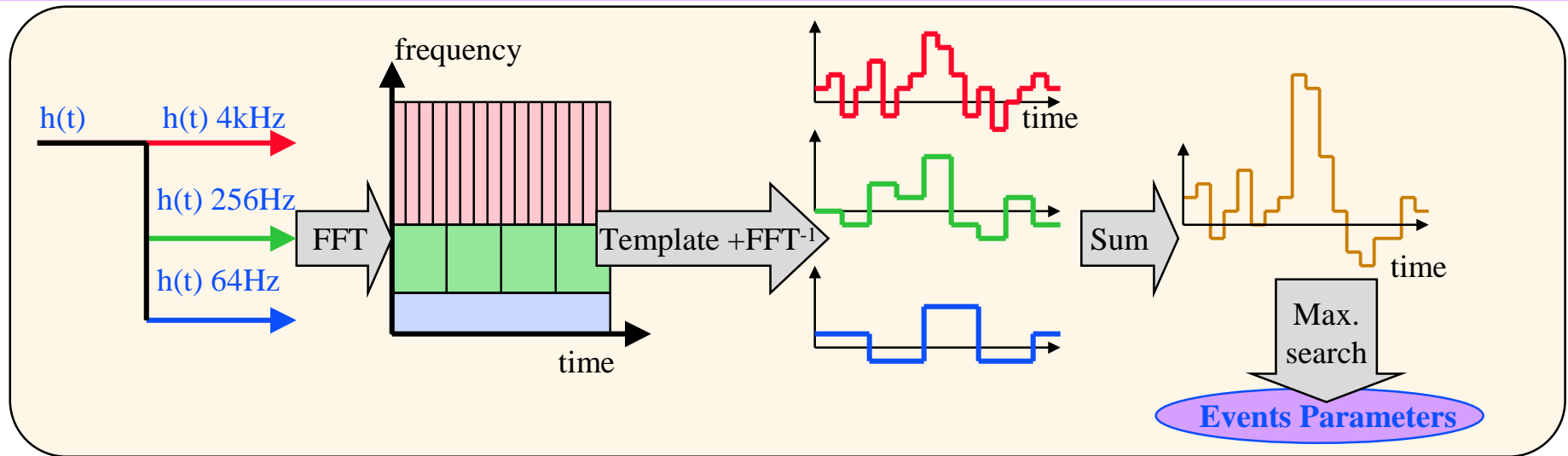
Single detector ?

- Principle: Transform a single detector to a multiple one
 - » Split the analysis in a few frequency bands:

$$LLR(t, M) = \int_{f \min}^{f \max} h(f)T(M, f)df = \int_{f \min}^{f1} h(f)T(M, f)df + \int_{f1}^{f \max} h(f)T(M, f)df$$

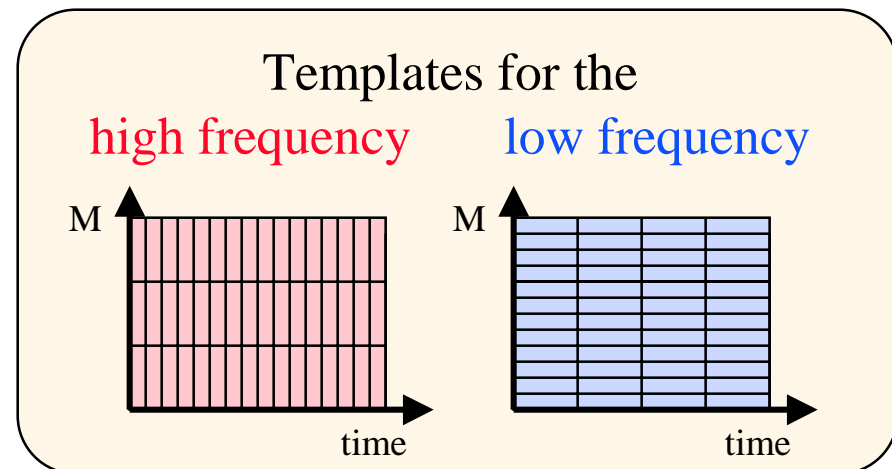
- » Analyze independently each band
 - » Combine coherently the analysis result like for a network of detectors
- Remarks:
 - » The SNR should be unchanged.

The Multi Band Analysis Method

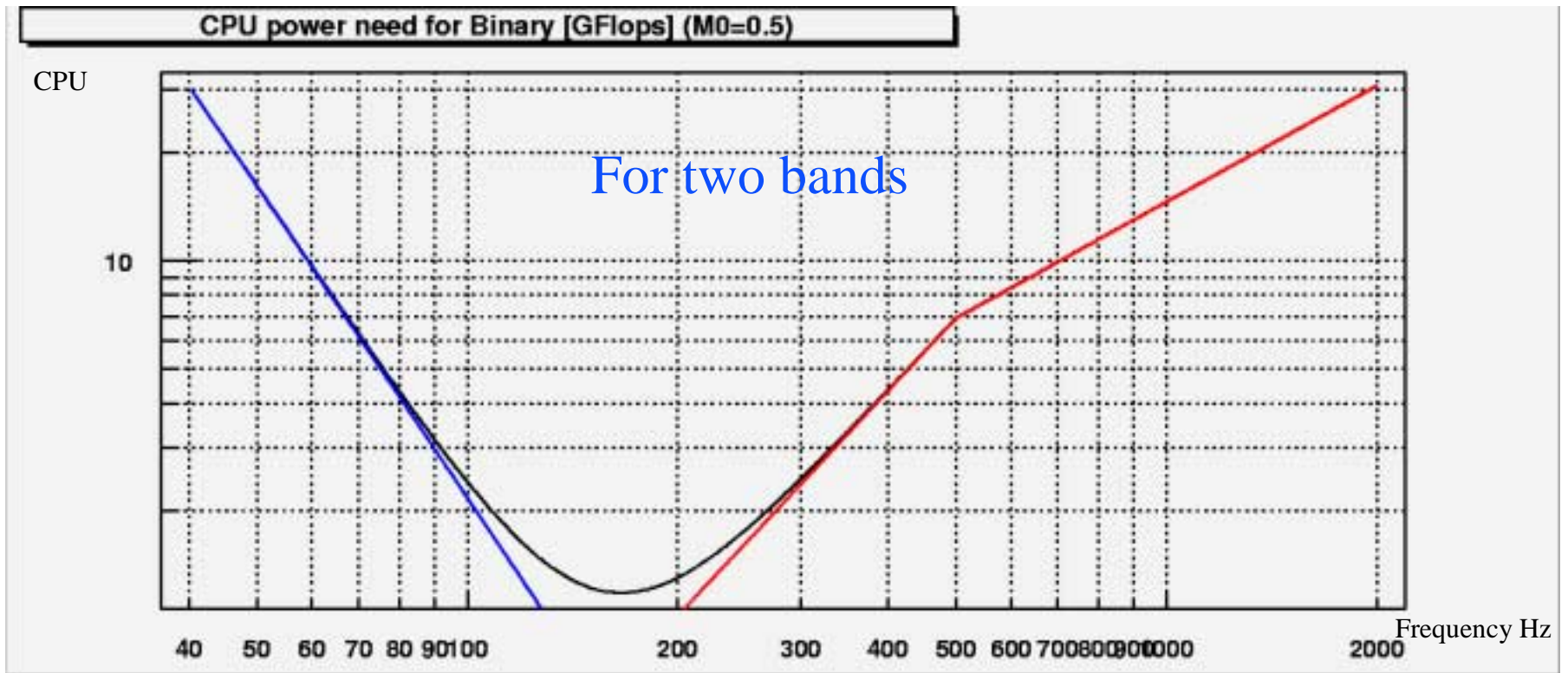


- Remarks:

- » All sub analysis cover the same parameter space **BUT** may have different grids.
- » Need interpolation to combine the results and search for the maximum.
- » All FFT are small FFT.



Estimation of CPU resources



$$\text{CPU} = K f_{\min}^{-8/3} f_s \log_2(f_{\min} f_{\max}) \quad (\text{simplify model: } N_{\text{template}} \cdot \text{FFT cost})$$

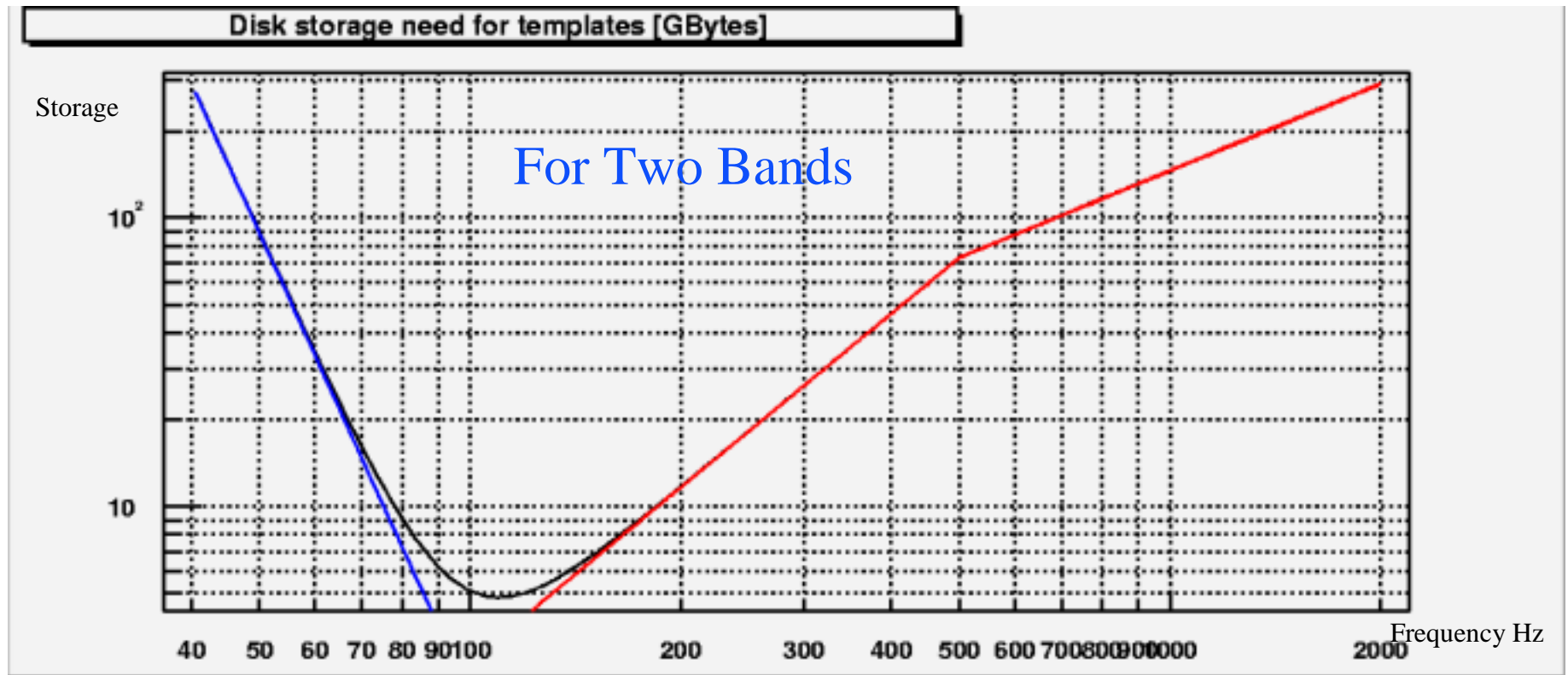
$$T = \text{Template length (seconds)} = T_0 f_{\min}^{-8/3}$$

$$N_{\text{template}} = T / \text{template spacing}$$

$$N_{\text{sample}} = 2T f_{\max}$$

$$\text{CPU} = N_{\text{template}} 6N_{\text{sample}} \log_2(N_{\text{sample}}) / T = K f_{\min}^{-8/3} f_{\max} \log_2(f_{\min} f_{\max})$$

Estimation Template Storage



$$\text{Storage} = K f_{\min}^{-16/3} f_s \log_2(f_{\min} f_{\max}) \quad (\text{simplify model: } N_{\text{template}} \cdot \text{tempSize})$$

$$T = \text{Template length (seconds)} = T_0 f_{\min}^{-8/3}$$

$$N_{\text{template}} = T / \text{template spacing}$$

$$N_{\text{sample}} = 2T f_{\max}$$

$$\text{Storage} = 2 N_{\text{template}} N_{\text{sample}} = K f_{\min}^{-16/3} f_{\max} \log_2(f_{\min} f_{\max})$$

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Estimation of computing resources

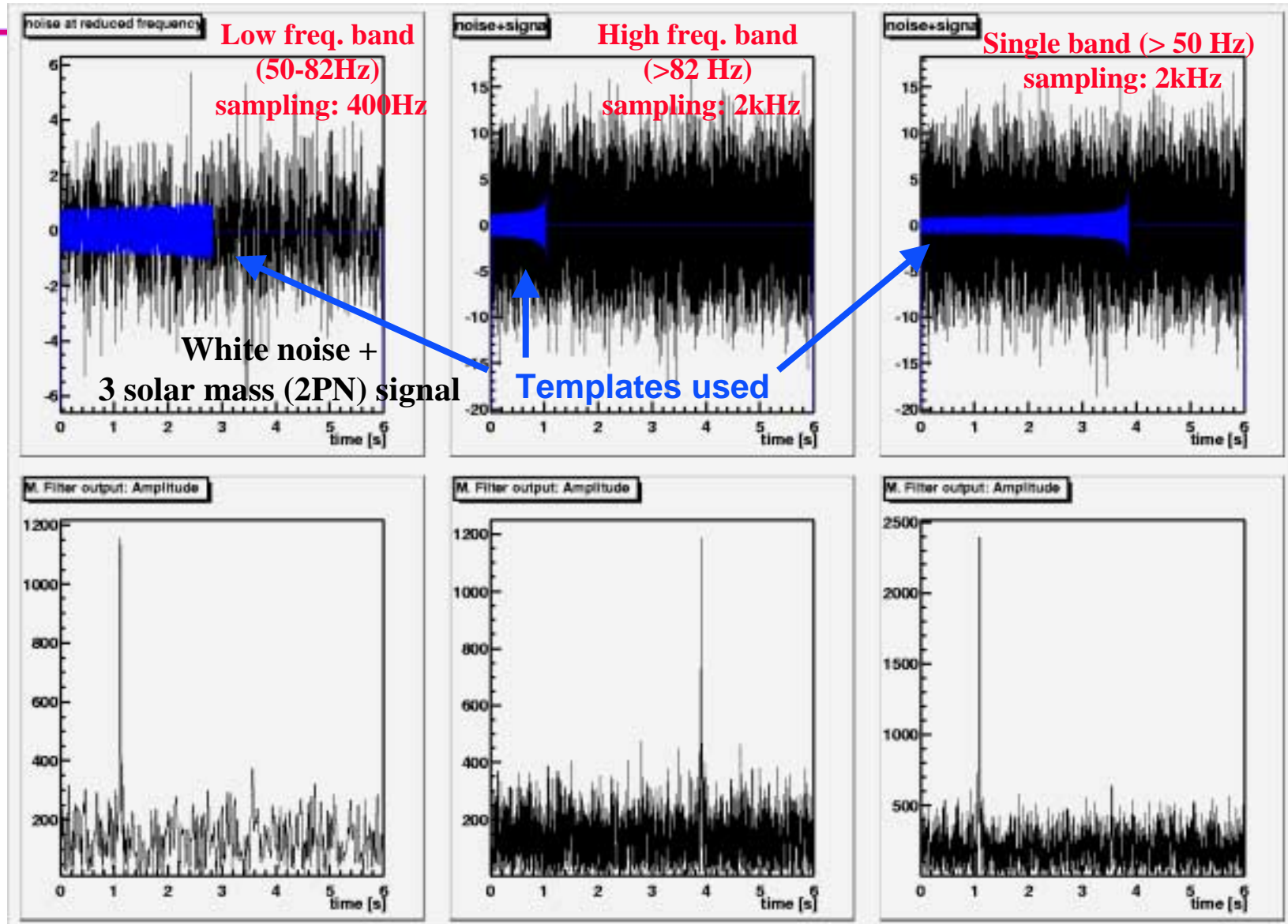
- If $f_{\min} = 40$ Hz, $f_{\max} = 2$ kHz, $M_{\min} = 0.5$ M

	1 Band	2 Bands	3 Bands
CPU(Gflops)	30	1.3	0.6
Storage (Gbytes)	300	5	2.4
T. size (Mbytes)	2	0.13	0.04

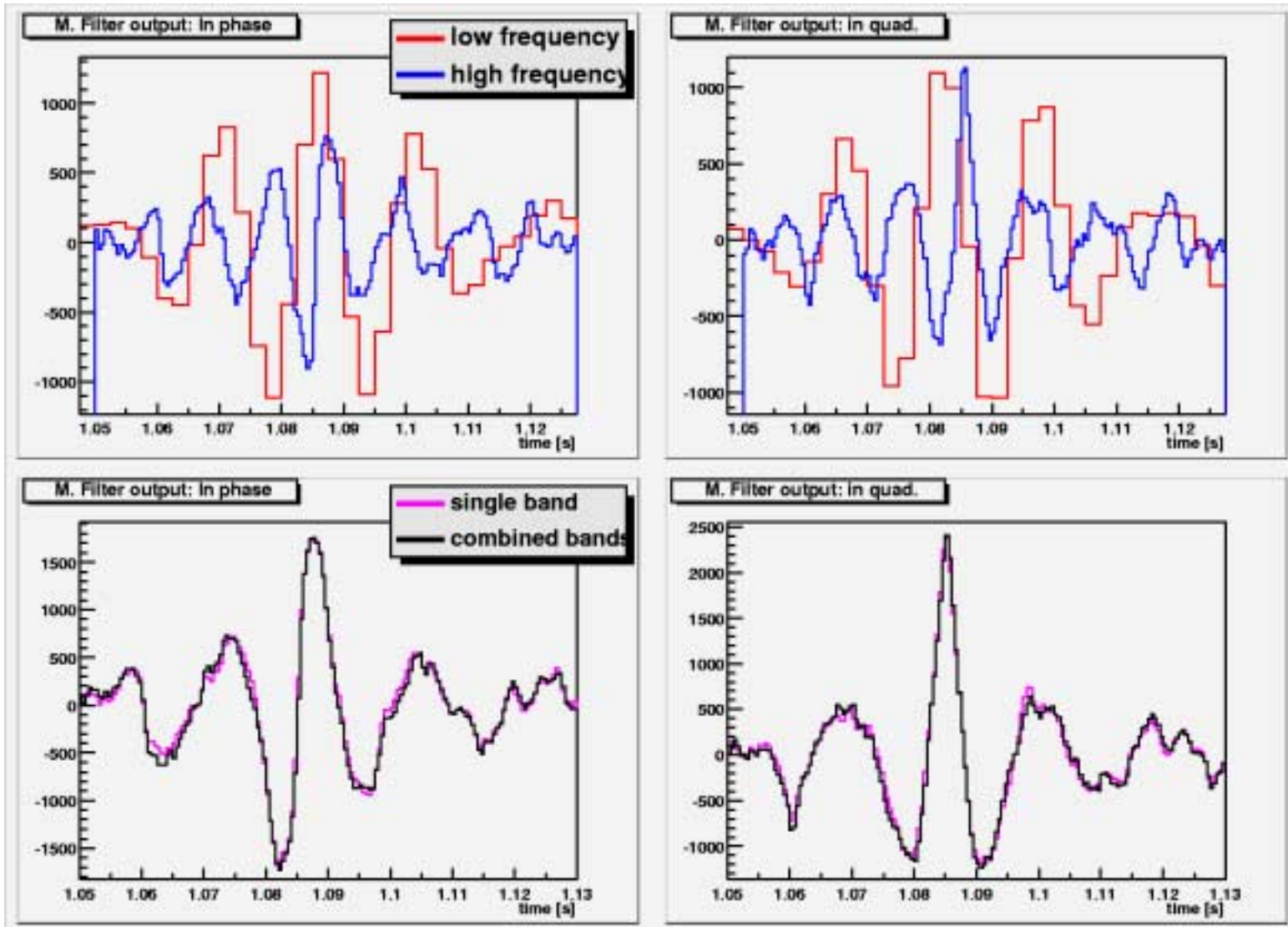
- If $f_{\min} = 20$ Hz, $f_{\max} = 2$ kHz, $M_{\min} = 0.5$ M

	1 Band	2 Bands	3 Bands
CPU(Gflops)	200	4.3	1.3
Storage (Gbytes)	10000	100	43
T. size (Mbytes)	11	0.6	0.2

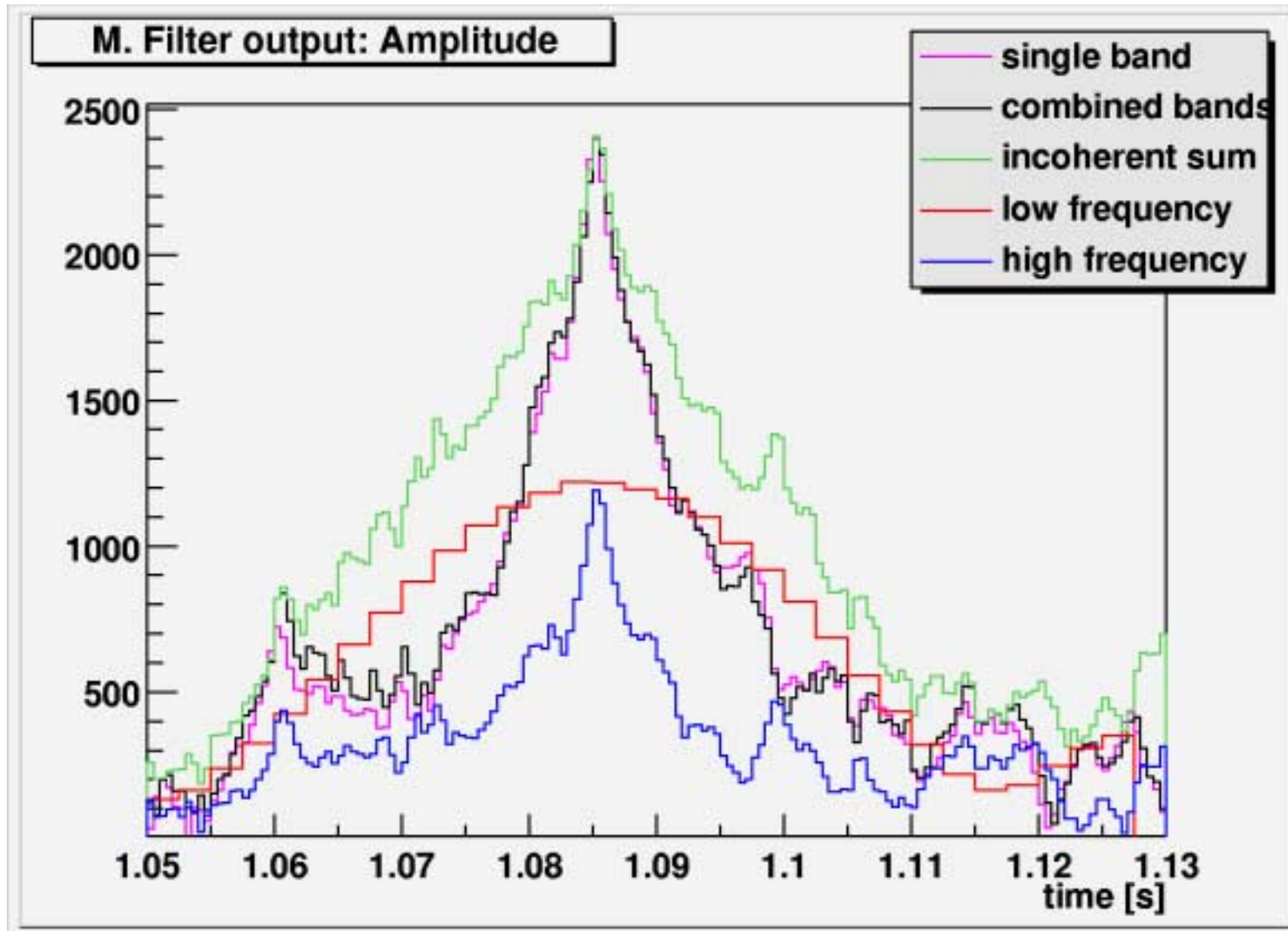
Does it work? Test with 2 bands



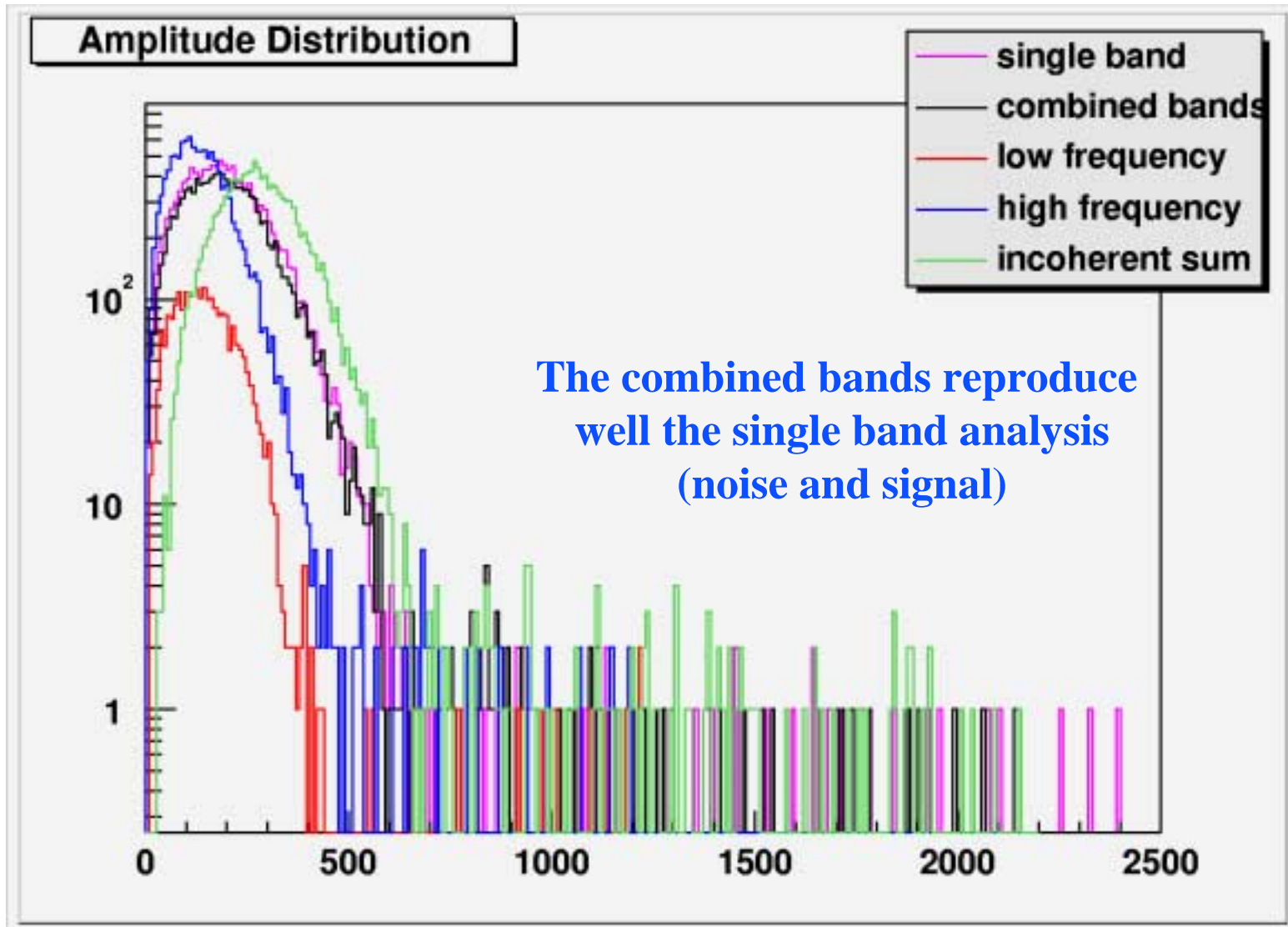
Zoom on each templates



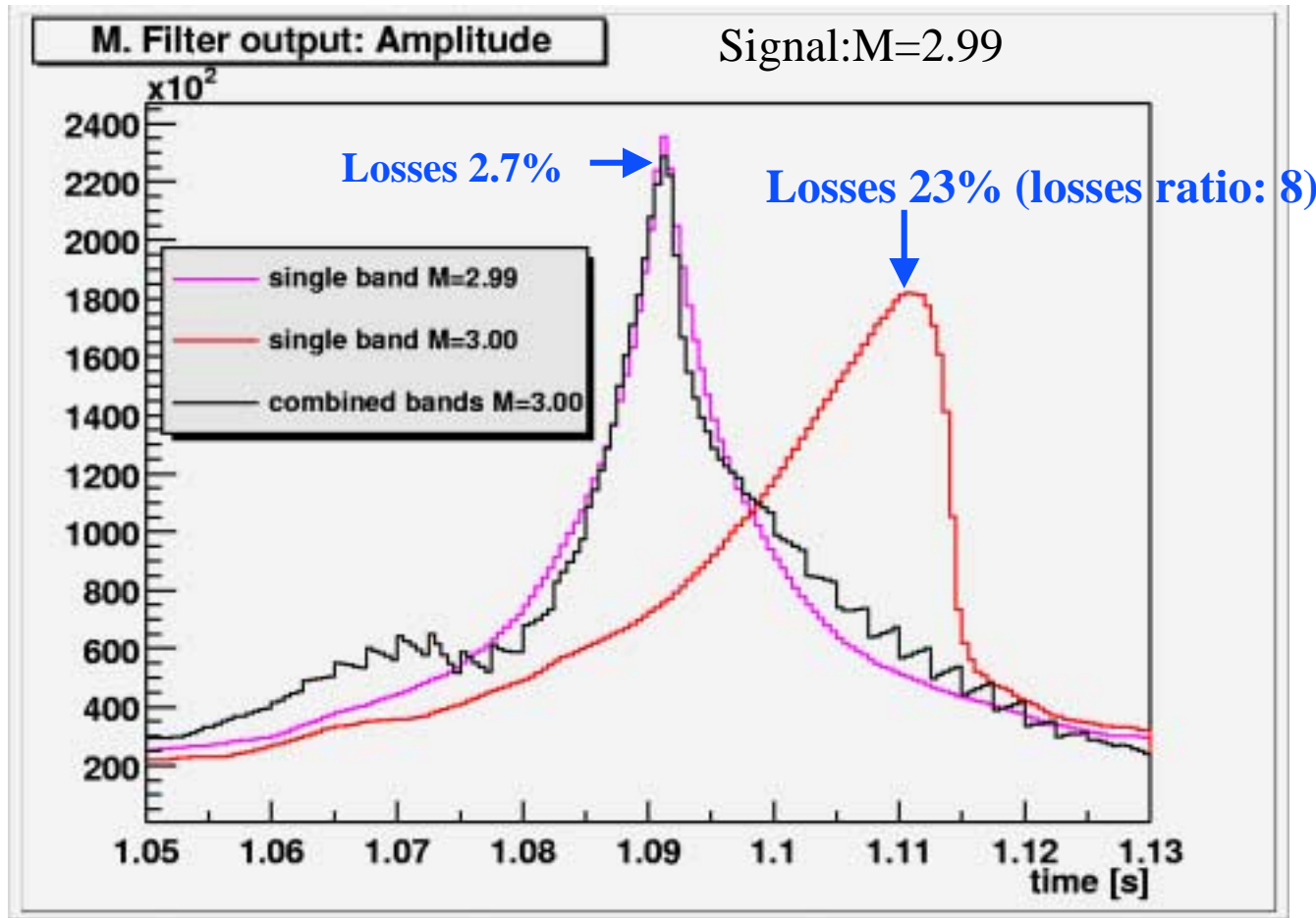
Comparison of the outputs



Comparison of the noises



If signal and template are mismatched



The parameter space is 8 time larger,

The templates are 5 times smaller

⇒ reduction of ~10 for CPU, 40 for template storage

Summary

- Network: It is more efficient to do separate analysis and combine results
 - » It is possible to combine coherently the analysis results.
- The Multi Band Analysis has many advantages
 - » No SNR change
 - » Reduce the computing requirements
 - » Work on small FFT (fit in the CPU cache, use single precision)
 - » Build-in hierarchical approach without compromise on SNR
 - » Build-in consistency tests
- More study in progress
 - » Implementation problems? Is the gain as good as expected?
 - ⇒ Building a prototype code