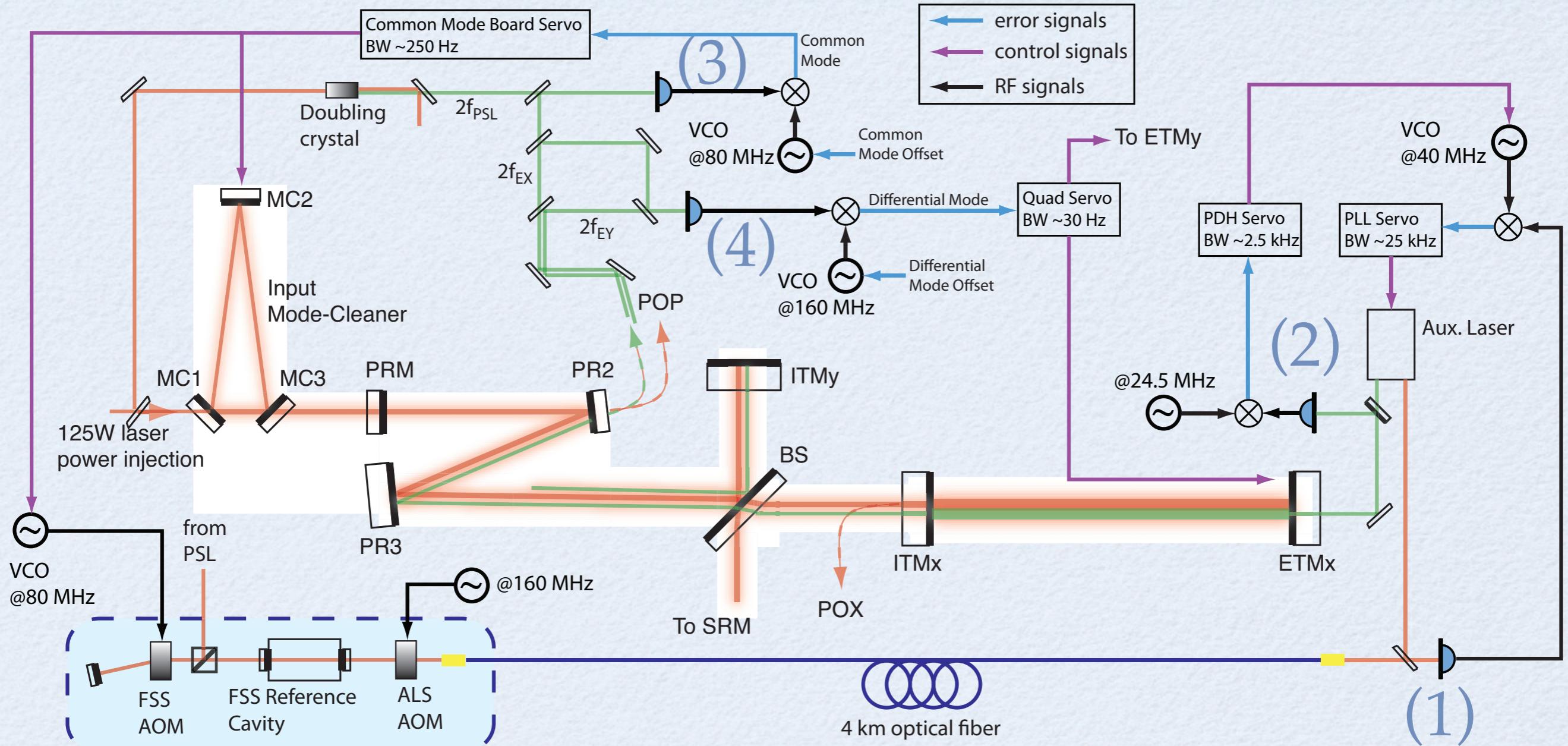


Arm Length Stabilisation VCO Noise requirements

ALS Locking scheme with multiple VCO's
Bram Slagmolen, John Miller & Daniel Sigg
ISC Telecon - LIGO-G1000703

Locking Scheme



- (1) Phase lock Aux. laser to the PSL
- feedback to laser Temp and PZT.
(2) Lock the GRN beam to the arm cavity
- feedback to TTFSS VCO.

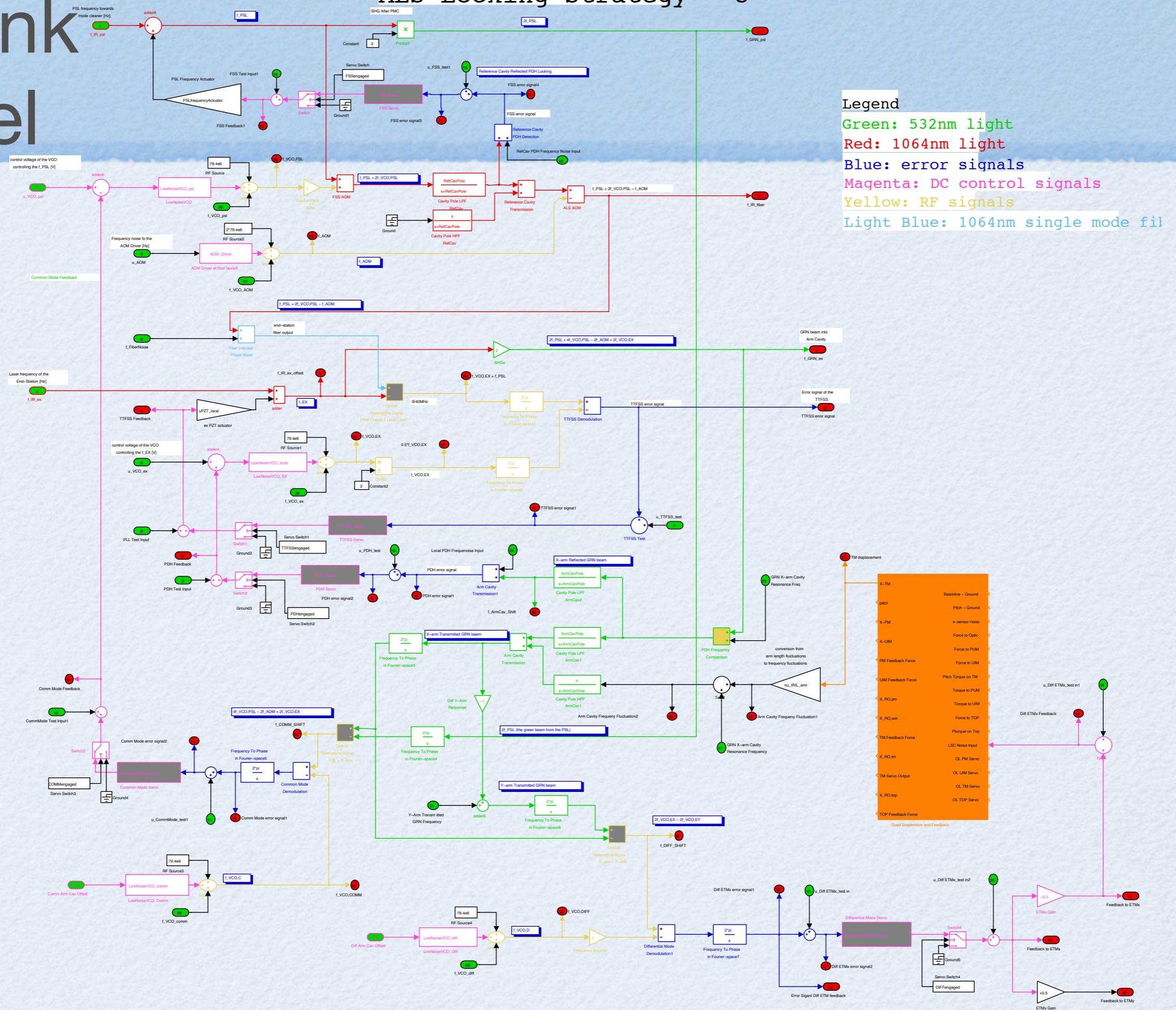
- (3) Lock the 'Common Mode'
- Feedback to CM Board aux input.
(4) lock the 'Differential Mode'
- Feedback to ETMs.

Design Considerations

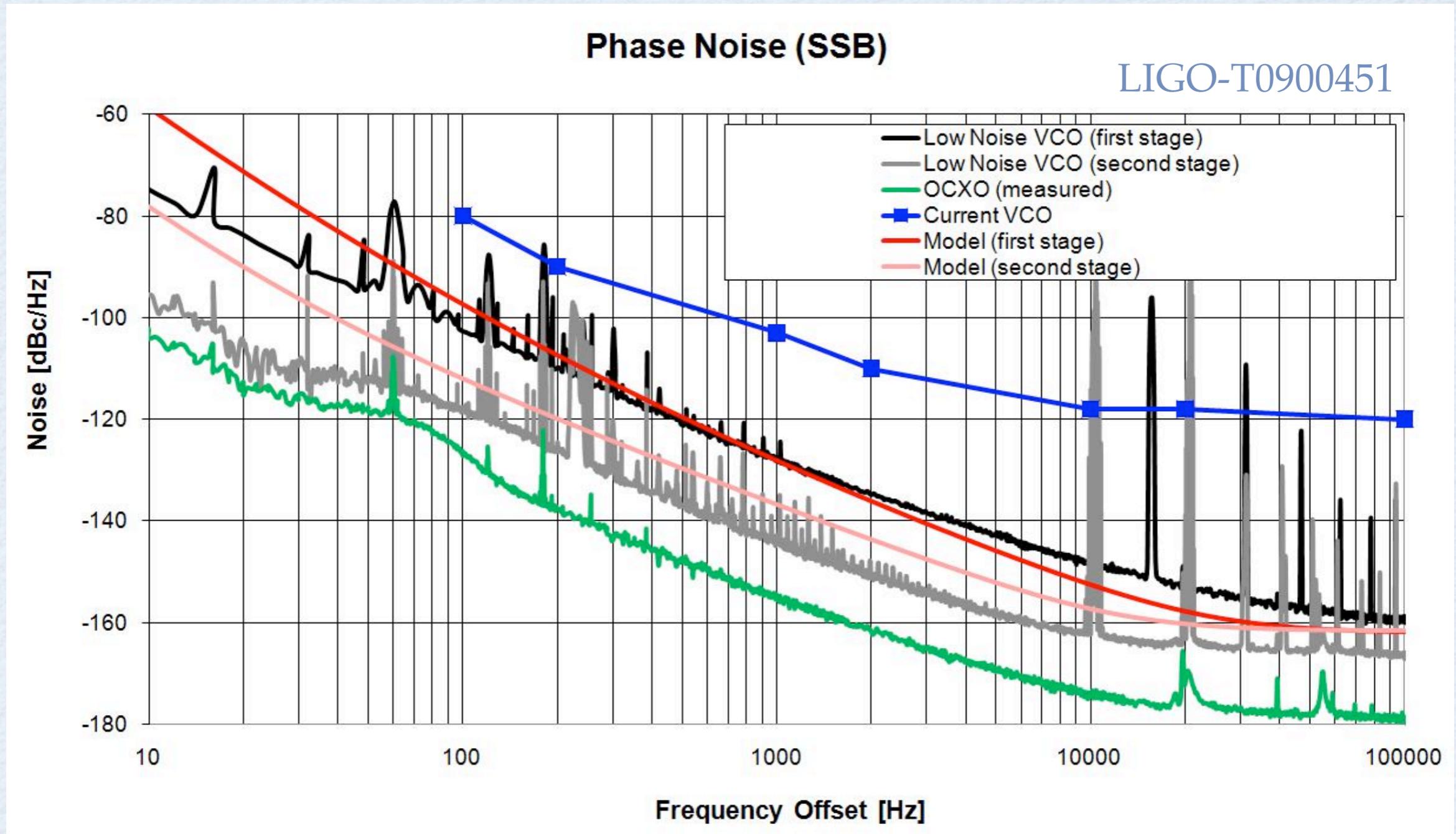
- VCO noise and dynamic range requirements.
- Locking Bandwidth of the PSL+Aux Laser phase locking loop.
 - Will feedback to the Temp. and PZT provide enough bandwidth,
 - if not, do we need a high bandwidth actuator (e.g. phase modulator) in the 1064nm path (prior SHG).
 - Requires ‘external’ doubling.

Simulink model

ALS Locking Strategy - 3



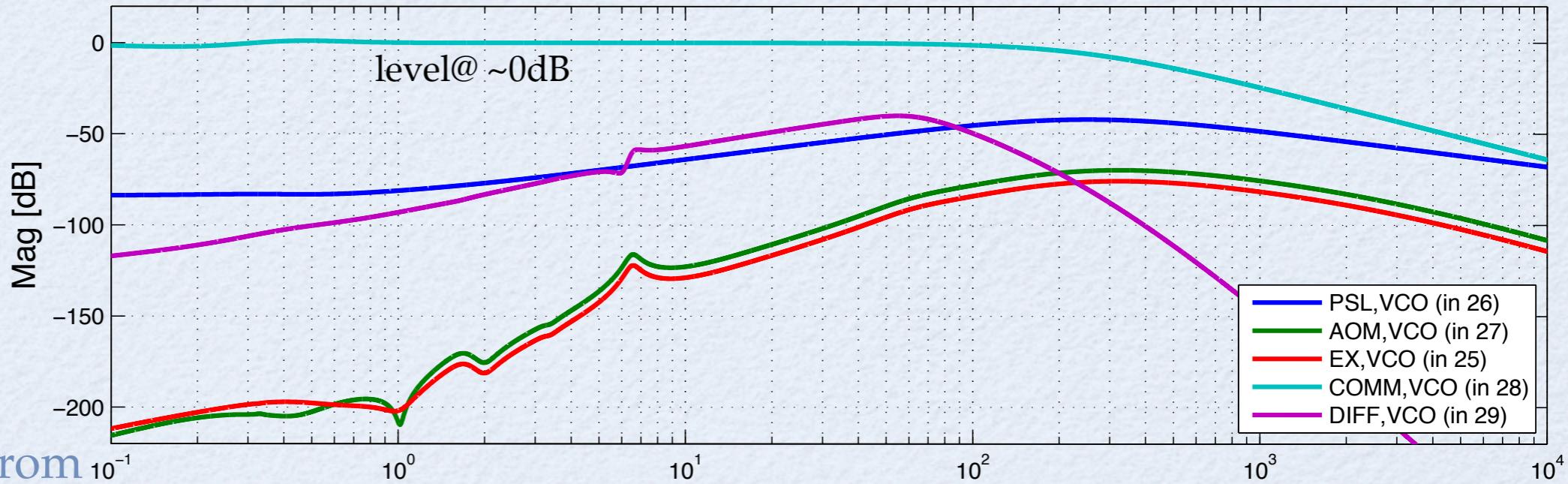
VCO Noise Performance



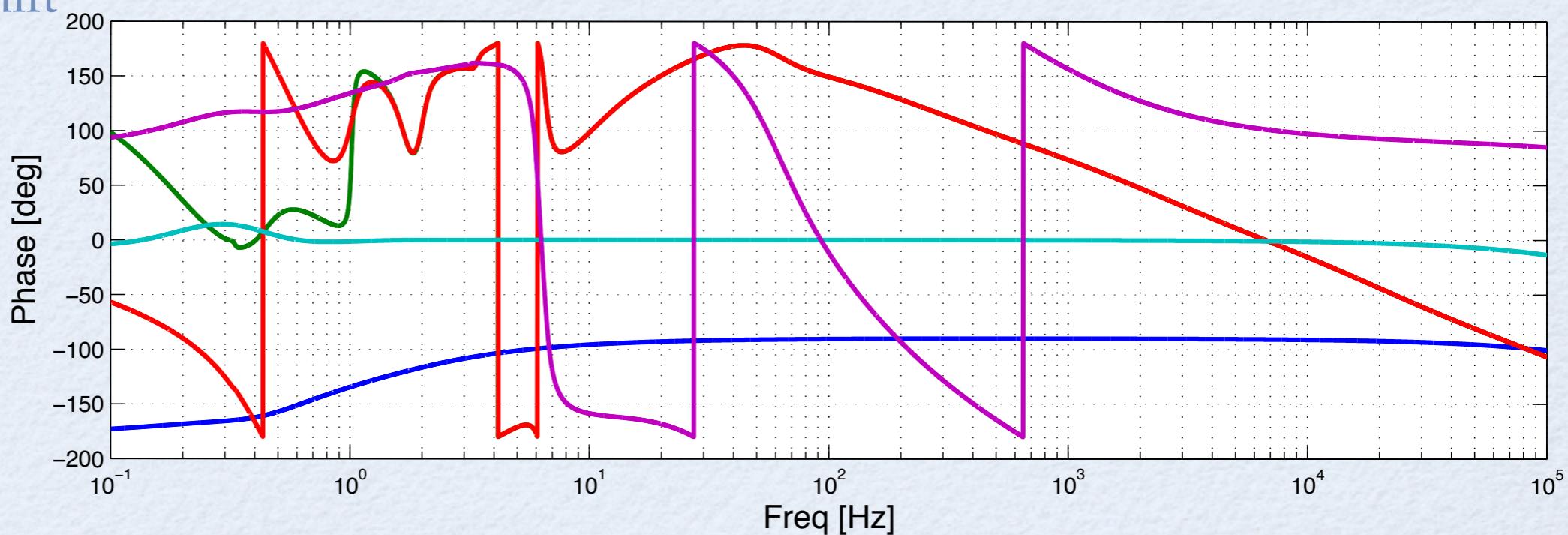
- First Stage VCO equivalent phase noise $\sim 1 \text{ mHz / rtHz}$ (flat)
- Equivalent displacement @1064nm $\sim 10^{-14} \text{ m / rtHz}$.

VCO-Comm Noise TF

VCOs –to– Common Mode Freq. Shift (out 34)
 Freq shift between PSL and X-arm Laser

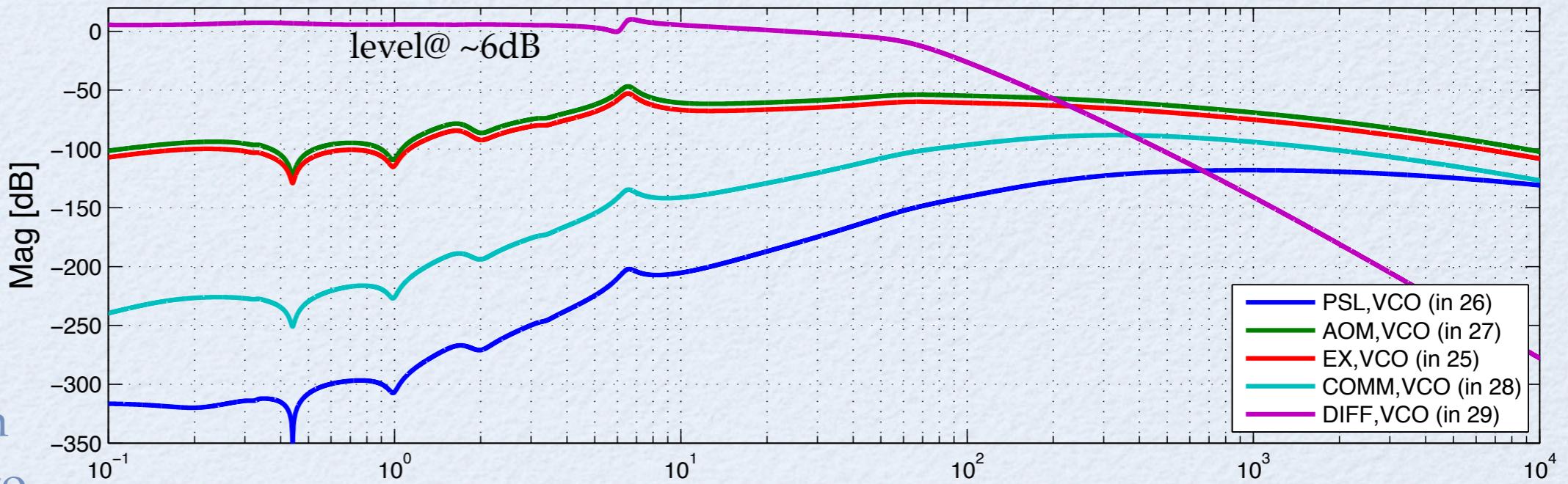


- Transfer function from VCO [Hz] to Comm Mode frequency shift [Hz].

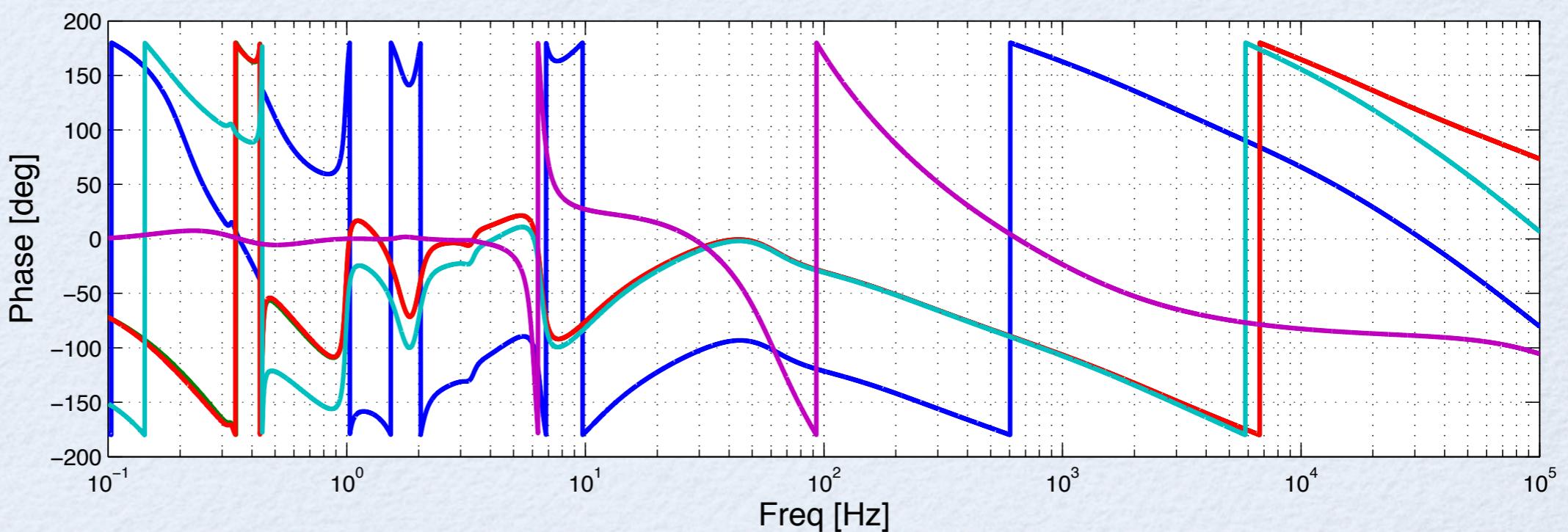


VCO-Diff Noise TF

VCOs –to– Differential Mode Freq. Shift (out 35)
Freq shift between X-arm and Y-arm Lasers



- Transfer function from VCO [Hz] to Diff Mode frequency shift [Hz].



Summary

- Aux. Laser phase locking to PSL (via fiber) by feeding back to the Aux. Laser Temp. and PZT with a BW~25 kHz (using TTFSS servo).
 - Assuming single mode fiber with no excessive fiber phase noise (<100 Hz/Hz).
- Green PDH locking feedback to TTFSS L.O. VCO with a BW ~2 kHz.
- Vertex Common Mode locking BW ~250 Hz.
 - Feedback to the IFO Common Mode Broad aux input.
- Vertex Differential Mode locking BW ~30 Hz.
 - Feedback to the ETMx,y Quads.
- Single Stage VCO is sufficiently low noise and has enough tuning BW (+/-1MHz).
 - Equivalent displacement @1064nm ~ 10^{-14} m / rtHz.